

# Counterfactual Analysis: A Great Tool for unbiased learning

Guangyi Chen



MOHAMED BIN ZAYED  
UNIVERSITY OF  
ARTIFICIAL INTELLIGENCE

Carnegie  
Mellon  
University

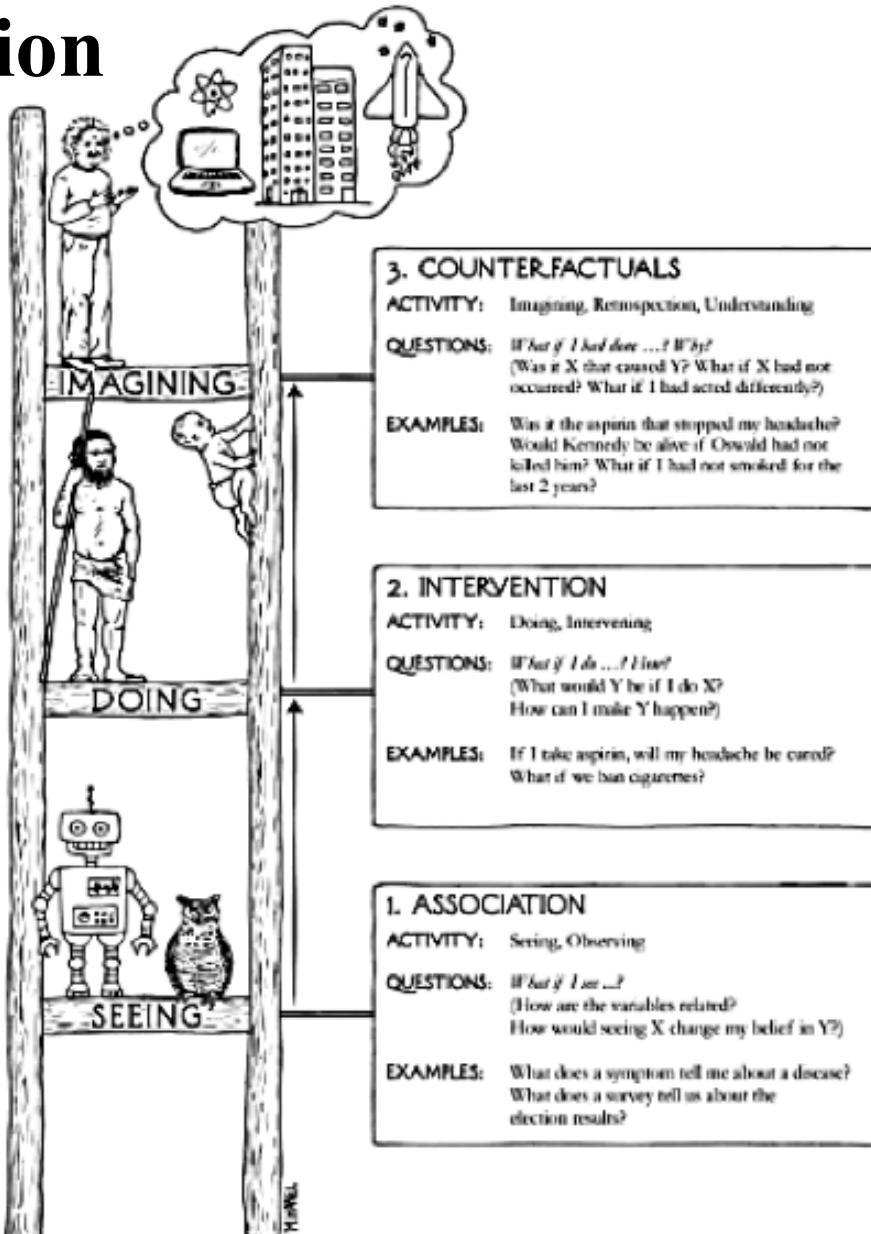
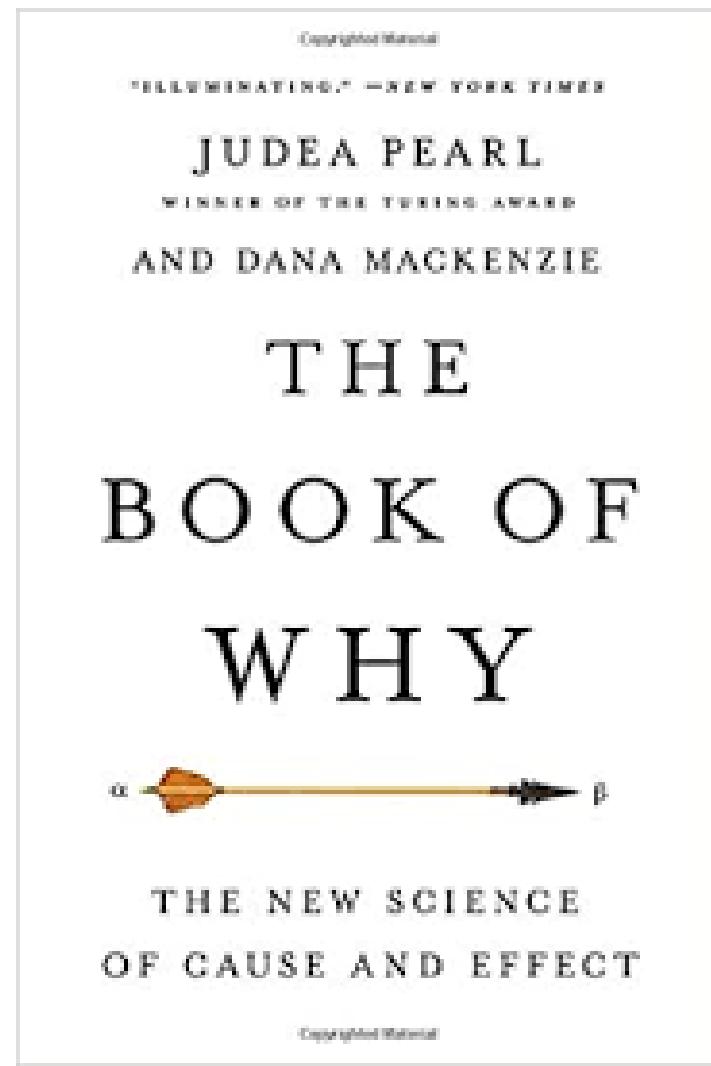
# Contents

- Introduction of Counterfactual Analysis
- Approach 1: Human Trajectory Prediction via Counterfactual Analysis
- Approach 2: Counterfactual Attention Learning
- Approach 3: Benchmarking Fairness of Image Recognition Models
- Future Work

# Contents

- **Introduction of Counterfactual Analysis**
- Approach 1: Human Trajectory Prediction via Counterfactual Analysis
- Approach 2: Counterfactual Attention Learning
- Approach 3: Benchmarking Fairness of Image Recognition Models
- Future Work

# The Ladder of Causation

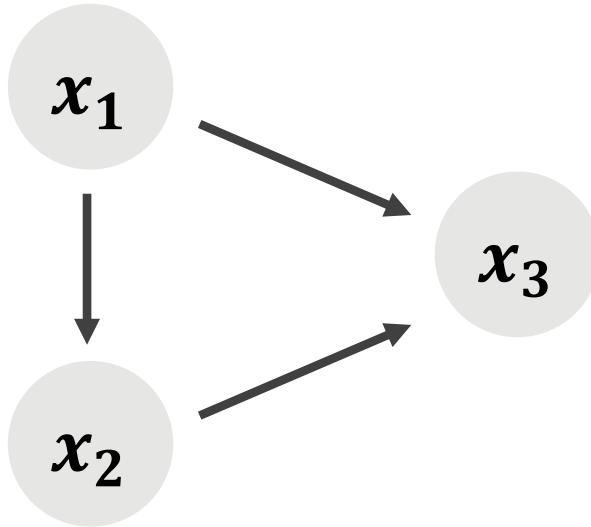


**Counterfactuals:** imagining  
What if I had not done ...

**Intervention:** do actions  
What if I do ...

**Association:** likelihood  
What if I see ...

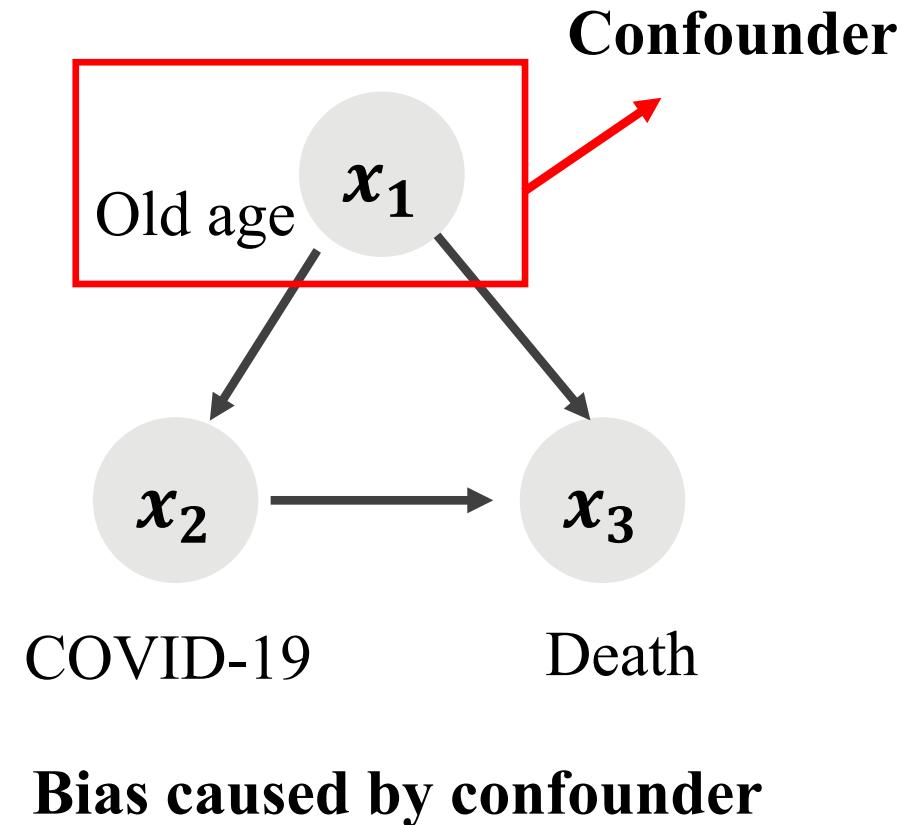
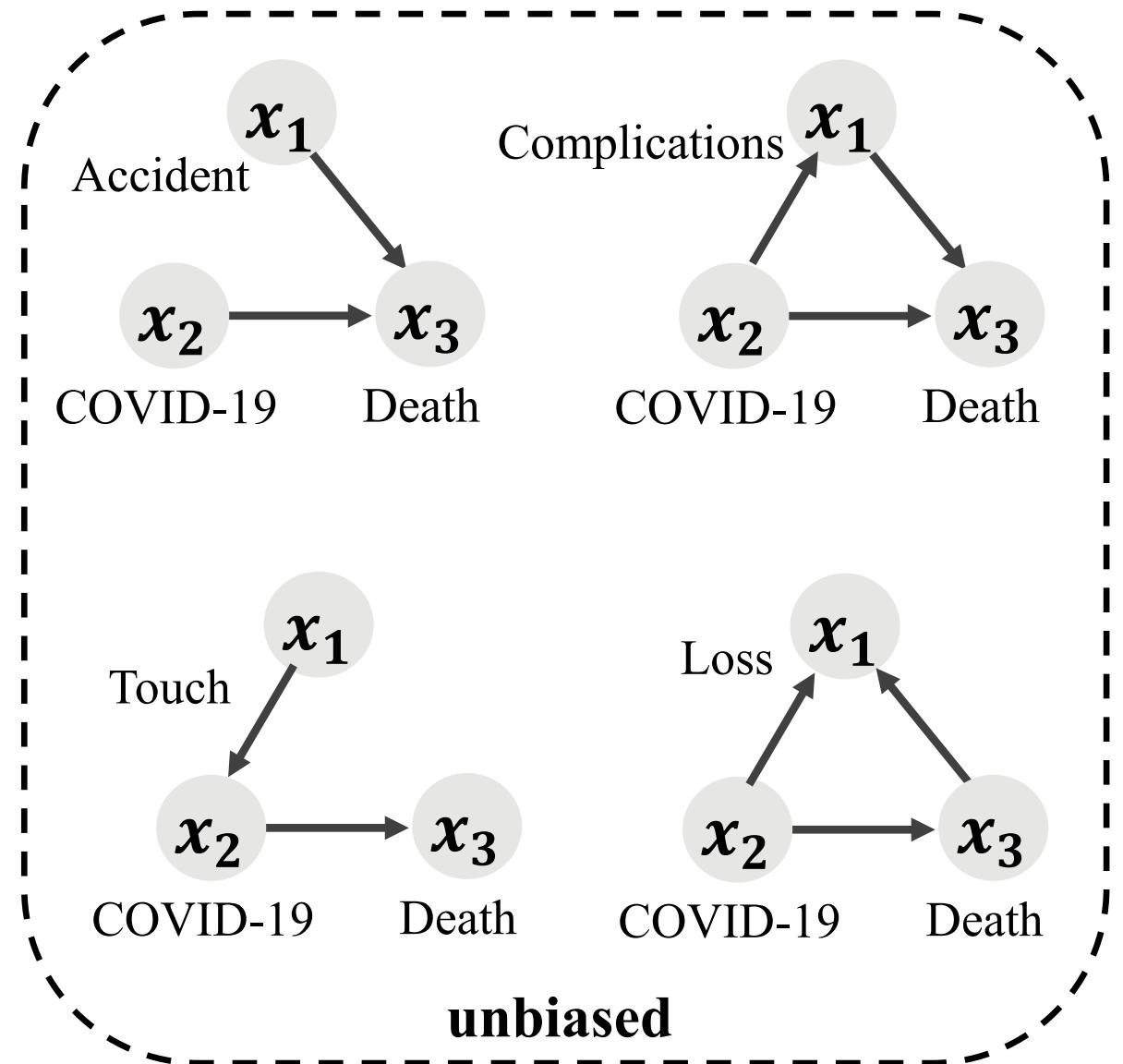
# Causal Graph



- Causal Graph is a directed acyclic graph
- Node: Variables  $x_1, x_2, x_3$
- Edge: The link from causal to effect  $x_1 \rightarrow x_3$
- Path: From one variable to another  $x_1 \rightarrow x_2 \rightarrow x_3$

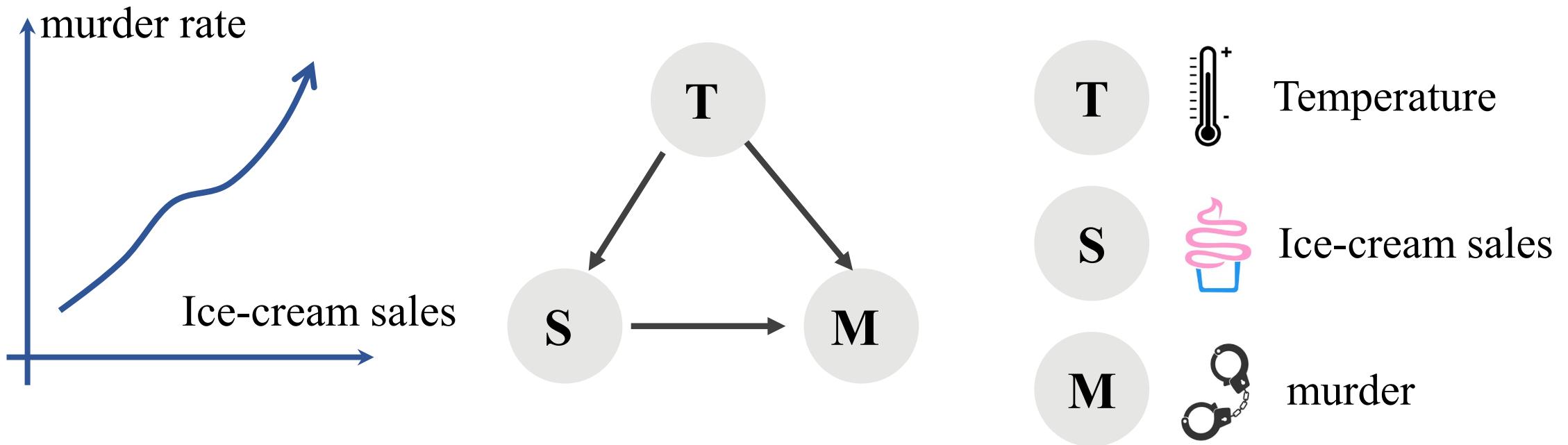
$$P(x_1, x_2, x_3) = P(x_1)P(x_2|x_1)P(x_3|x_1, x_2)$$

# Confounder

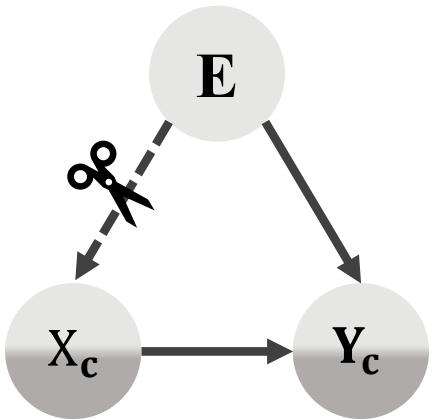


# A Typical Example of the Confounder

The consumption of ice cream and the number of murders in New York are positively correlated. It is biased because of the confounder of confounder temperature.

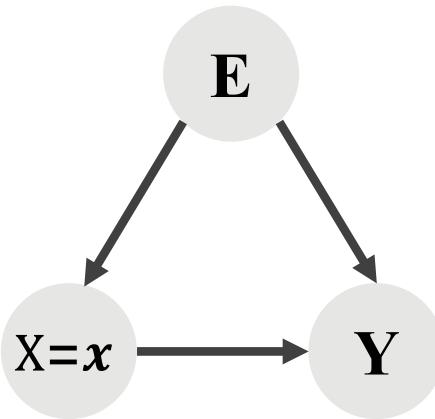


# Counterfactual Analysis



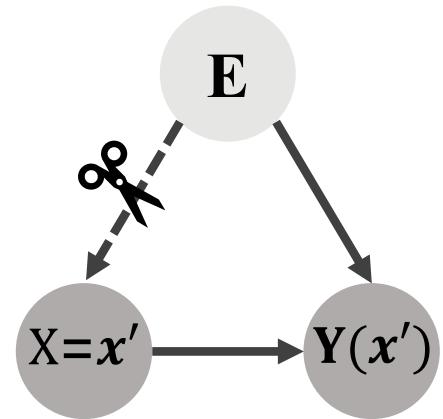
Causal prediction

=



Factual prediction

-



Counterfactual prediction

$$\hat{Y}_{causal} = \hat{Y}_x - \hat{Y}_{X_i=x'}$$

Effect of Treatment on the Treated

$$\hat{Y}_x = \mathcal{F}_\theta(X_i = x)$$

$$ETT = E[Y_x - Y_{x'} | X = x]$$

- Reducing the bias of environment
- Enhancing the causation between outputs and main clues

# Contents

- Introduction of Counterfactual Analysis
- Approach 1: Human Trajectory Prediction via Counterfactual Analysis
- Approach 2: Counterfactual Attention Learning
- Approach 3: Benchmarking Fairness of Image Recognition Models
- Future Work

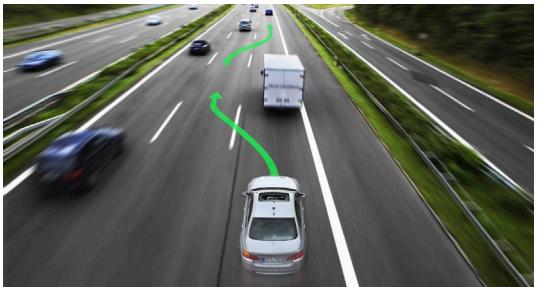
# The Goal of Trajectory Prediction



**Inputs:** observed previous positions

**Outputs:** one/multiple reasonable future predictions

Autonomous vehicles



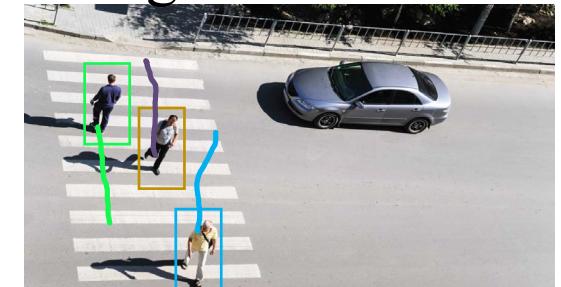
Social robotics



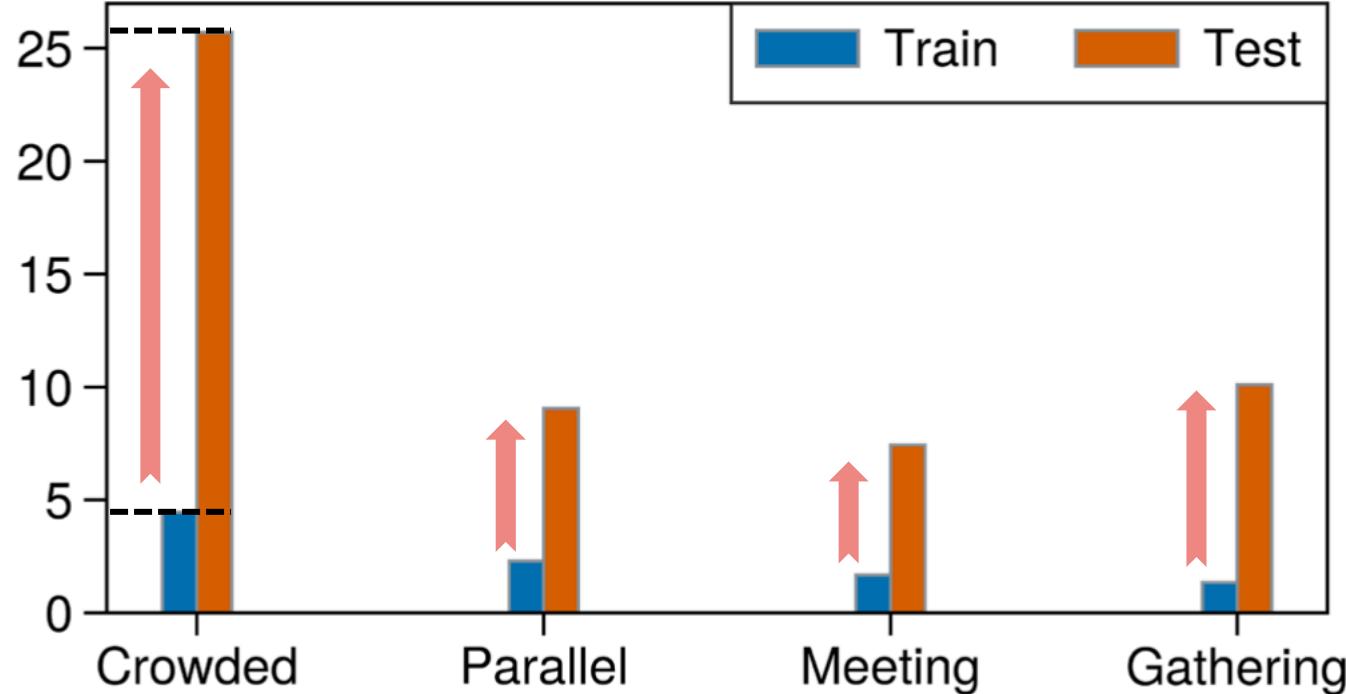
Delivery bots



Intelligent surveillance

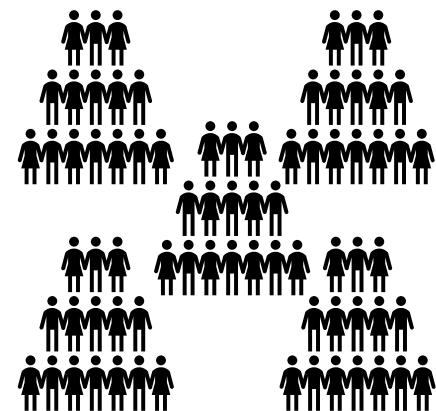
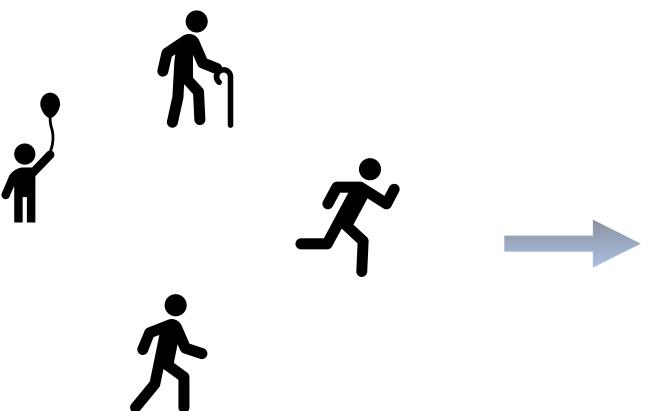


# Environment Bias



Statistical bias between training and testing environments.

E.g., number of neighbors



# Environment Bias

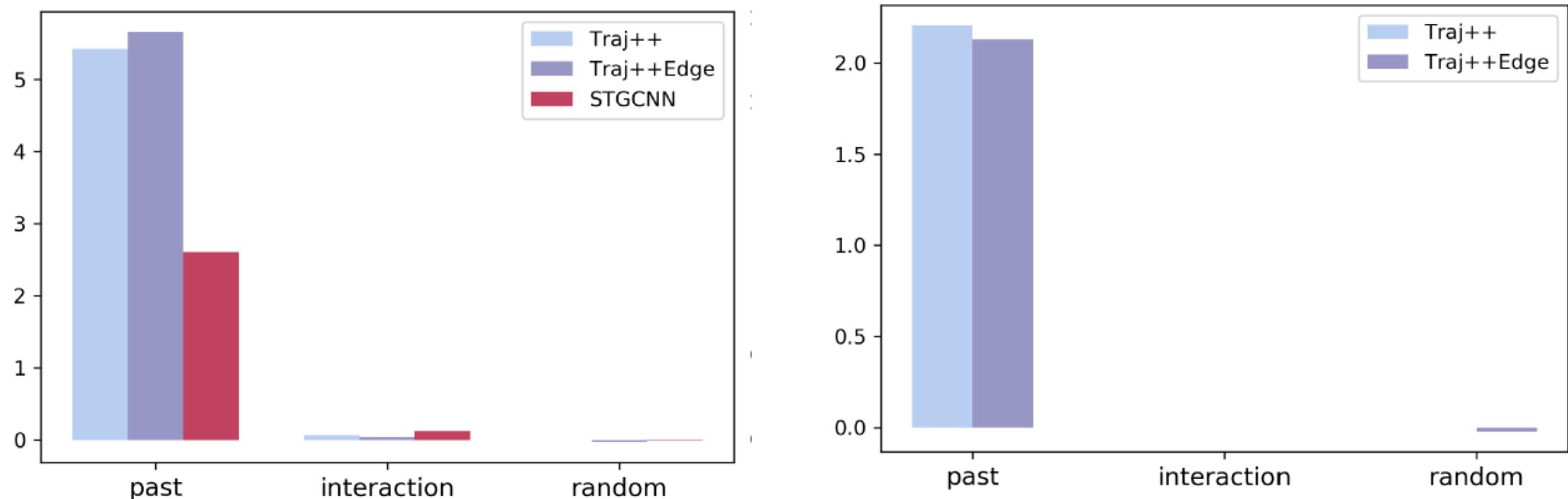


Visualization of the obvious environment difference.



Available area

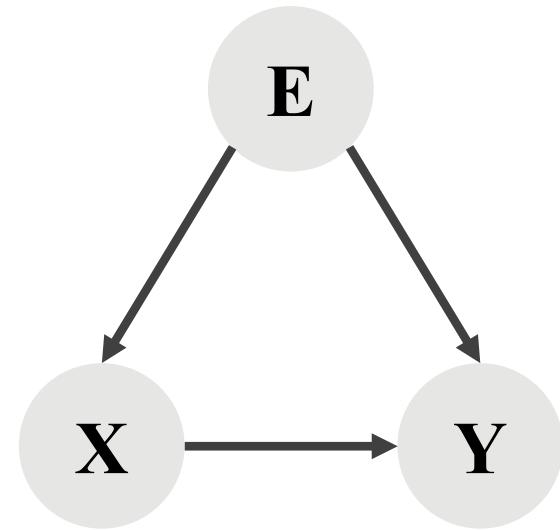
# Other Evidences of Interaction Bias.



Shapley values of Trajectron++ variants and STGCNN on ETH/UCY and SDD datasets

Shapley values of past trajectory is far higher than the others

# Causal Graph



Straight road

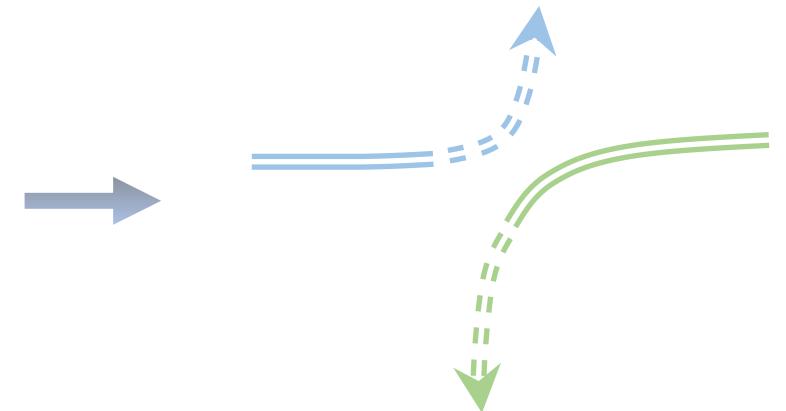


Crossroads

- E Environment interaction
- X History trajectory
- Y Future trajectory

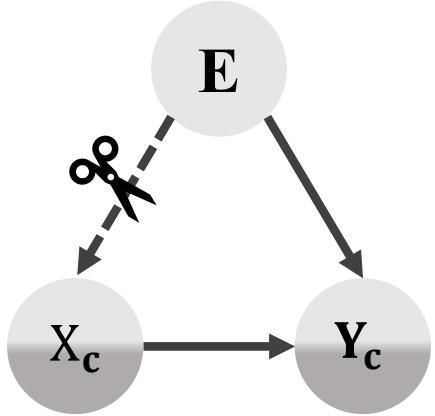


Go straight

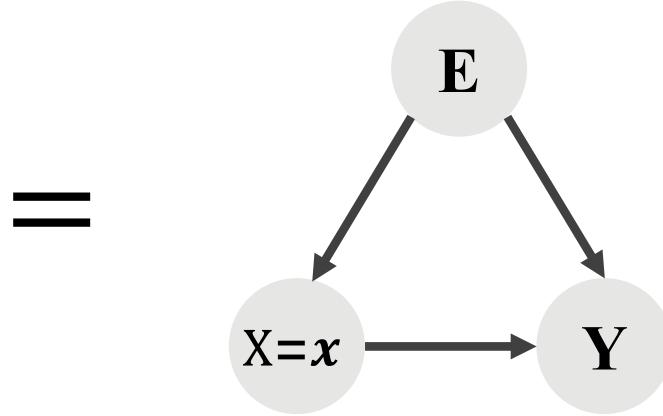


Turn a corner

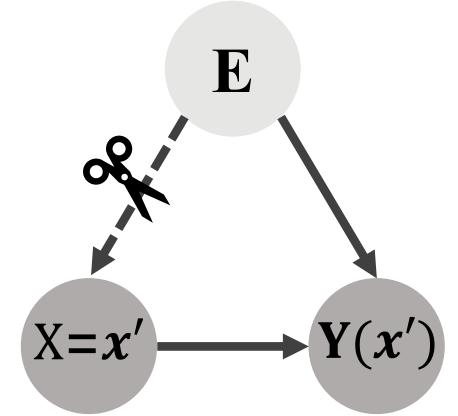
# Key idea



Causal prediction



Factual prediction

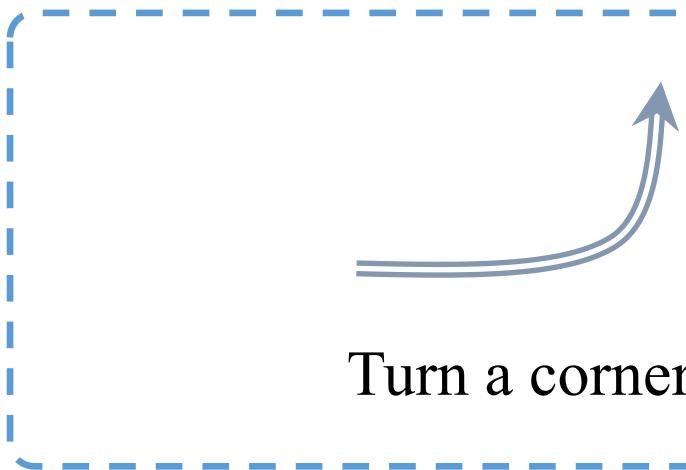


Counterfactual prediction

$$\hat{Y}_{causal} = \hat{Y}_x - \hat{Y}_{X_i=x'}$$

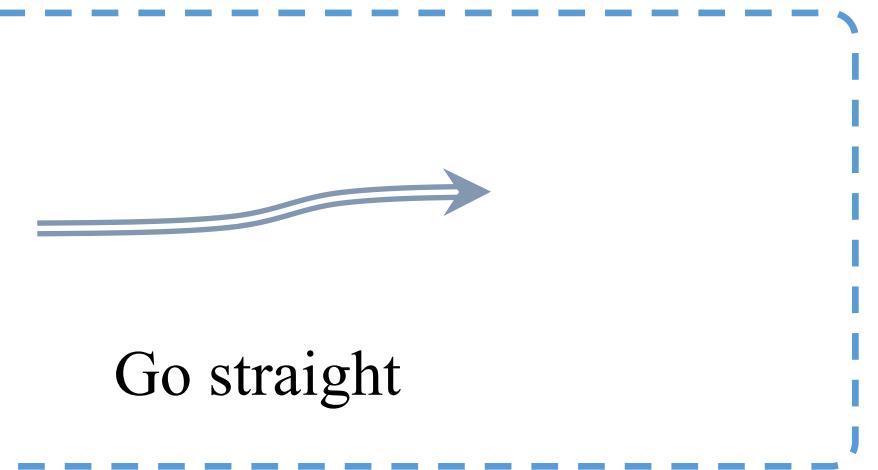
$$\hat{Y}_x = \mathcal{F}_\theta(X_i = x)$$

$$\hat{Y}_{X_i=x'} = \mathcal{F}_\theta(do(X_i = x'))$$



Turn a corner

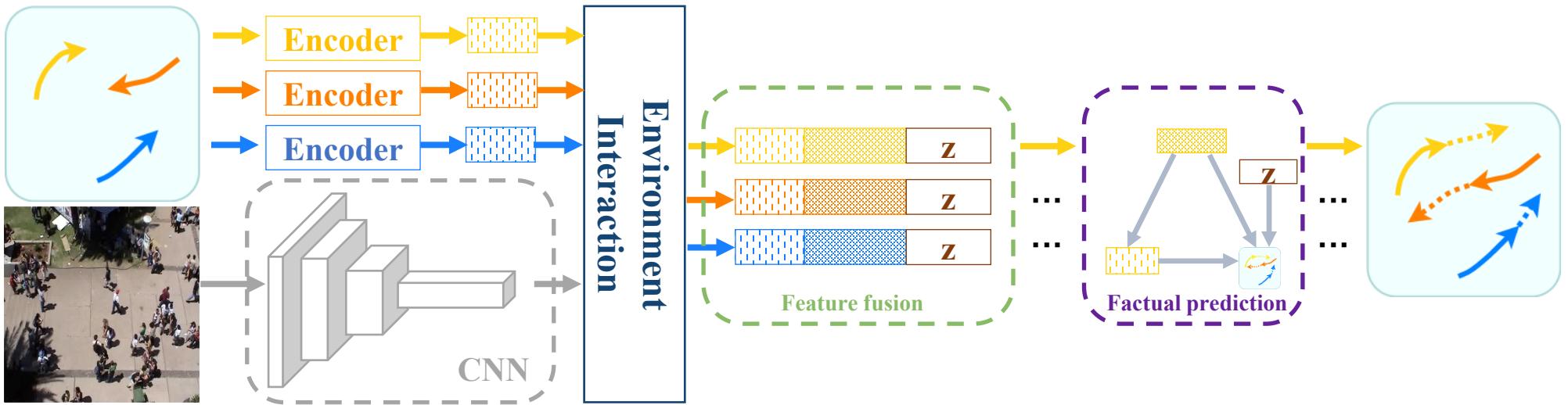
$do(\cdot)$   
→



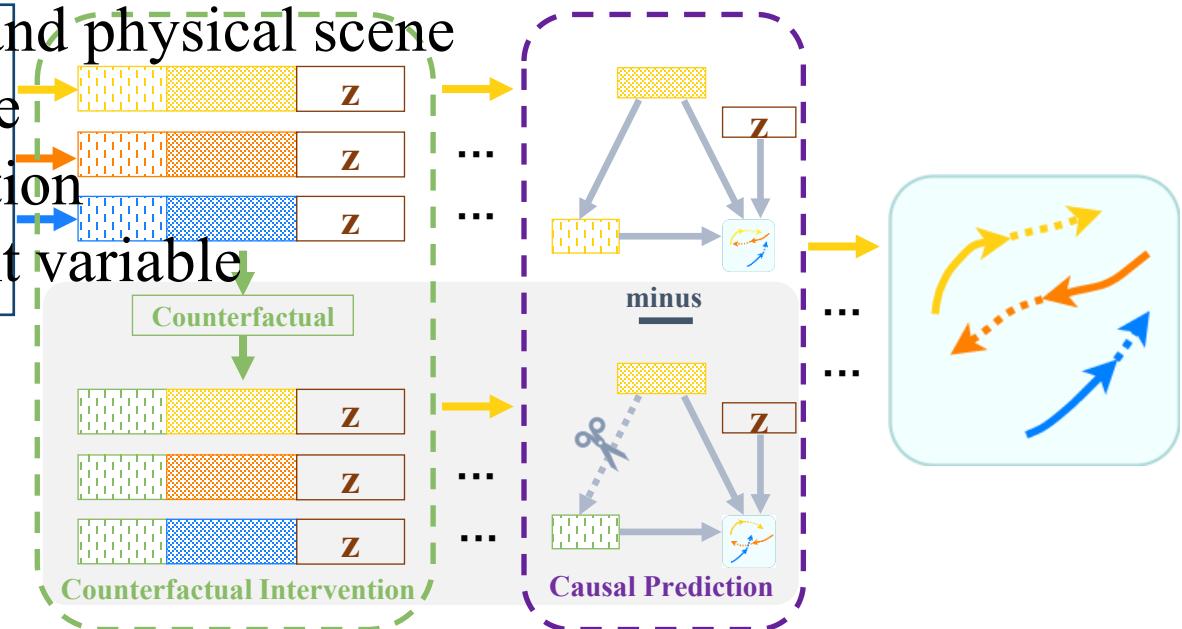
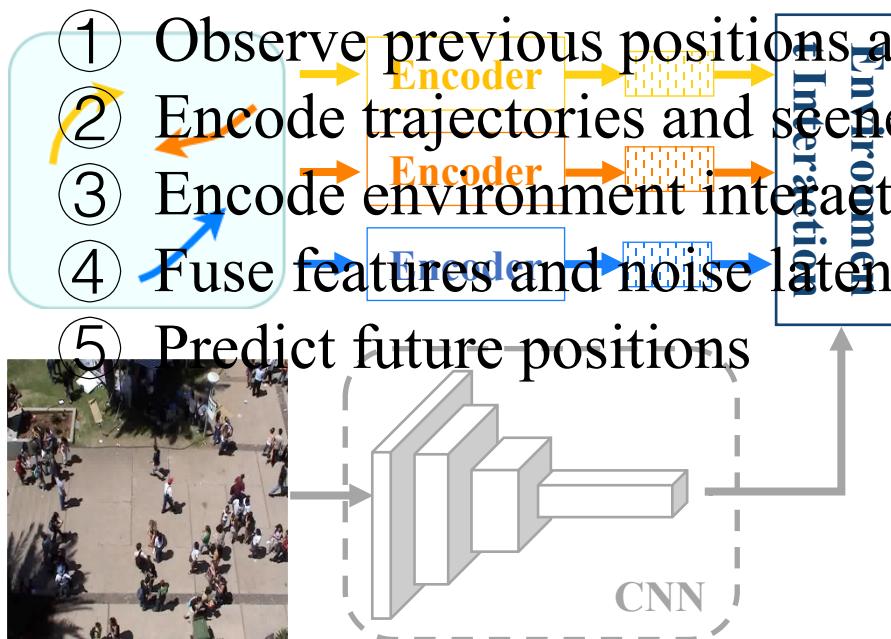
Go straight

# Pipeline

Conventional Pipeline

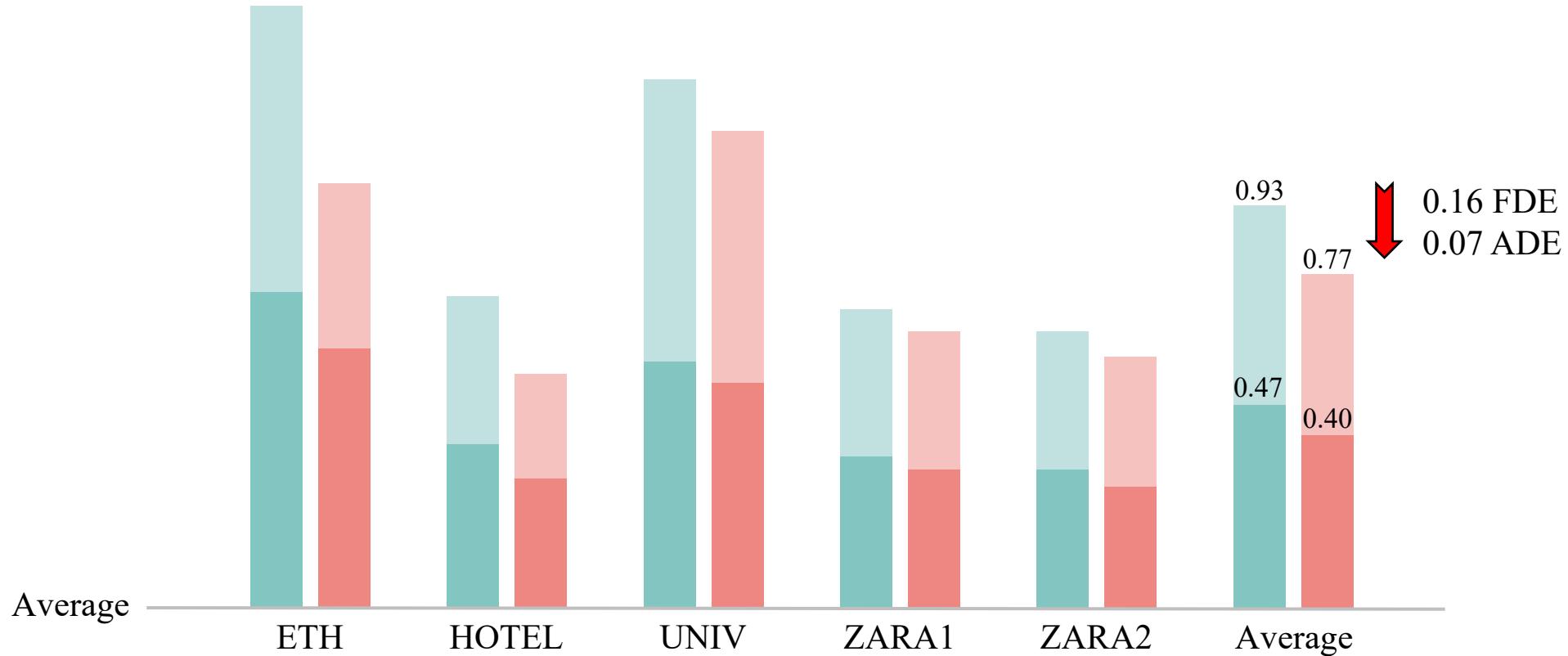


Ours



# Quantitative Evaluation on STGAT

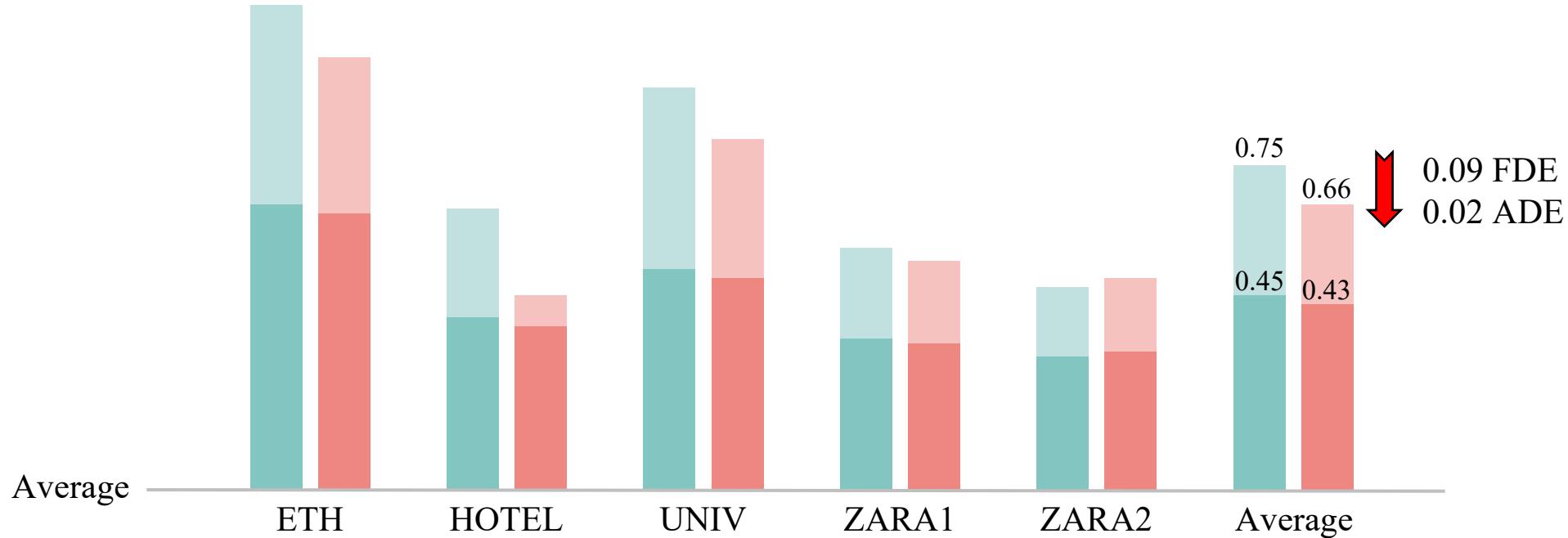
STGAT Causal-STGAT



Our causal-based methods improve performance on both ADE (below) & FDE (stacked on top).

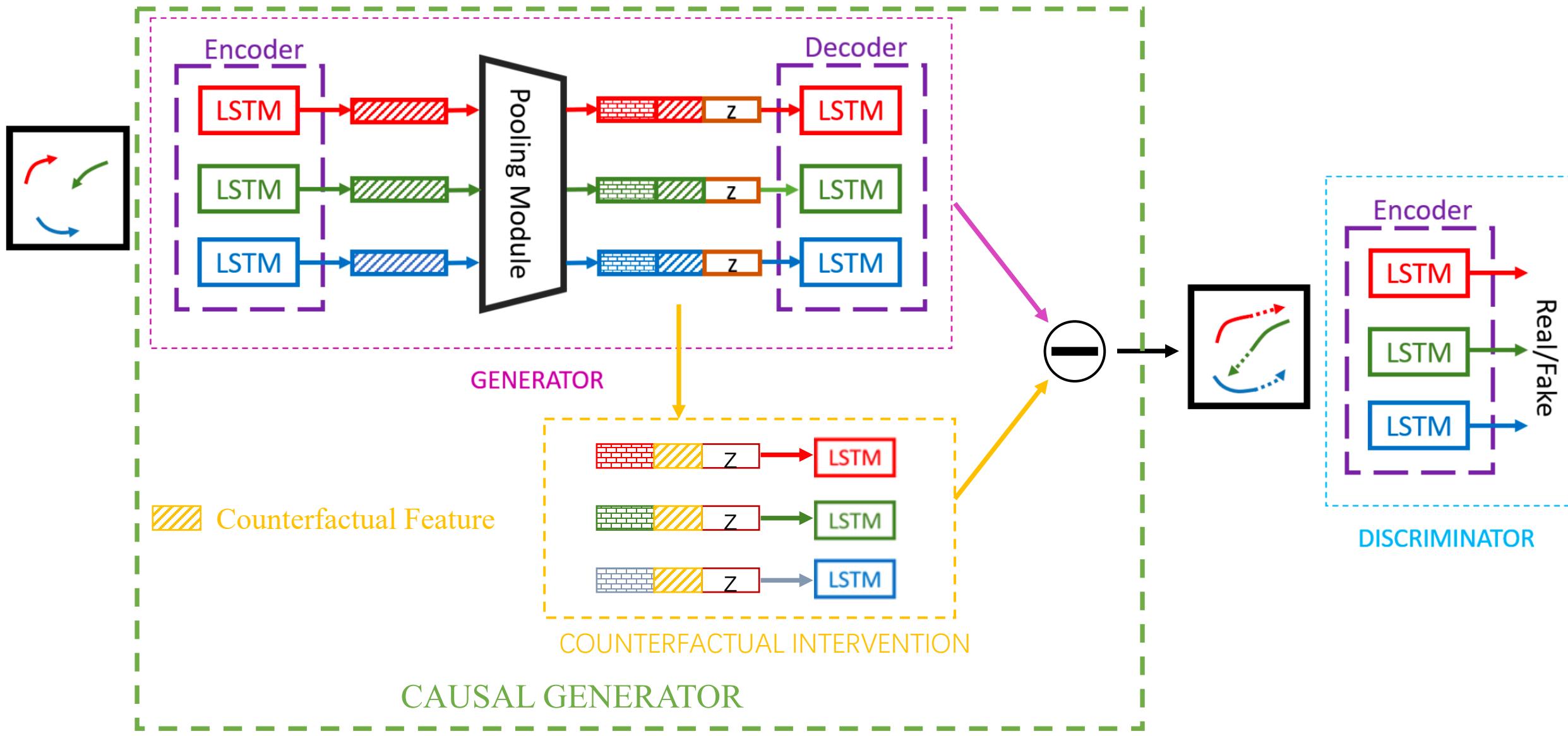
# Quantitative Evaluation on Social STGCNN

Social-STGCNN Causal-STGCNN

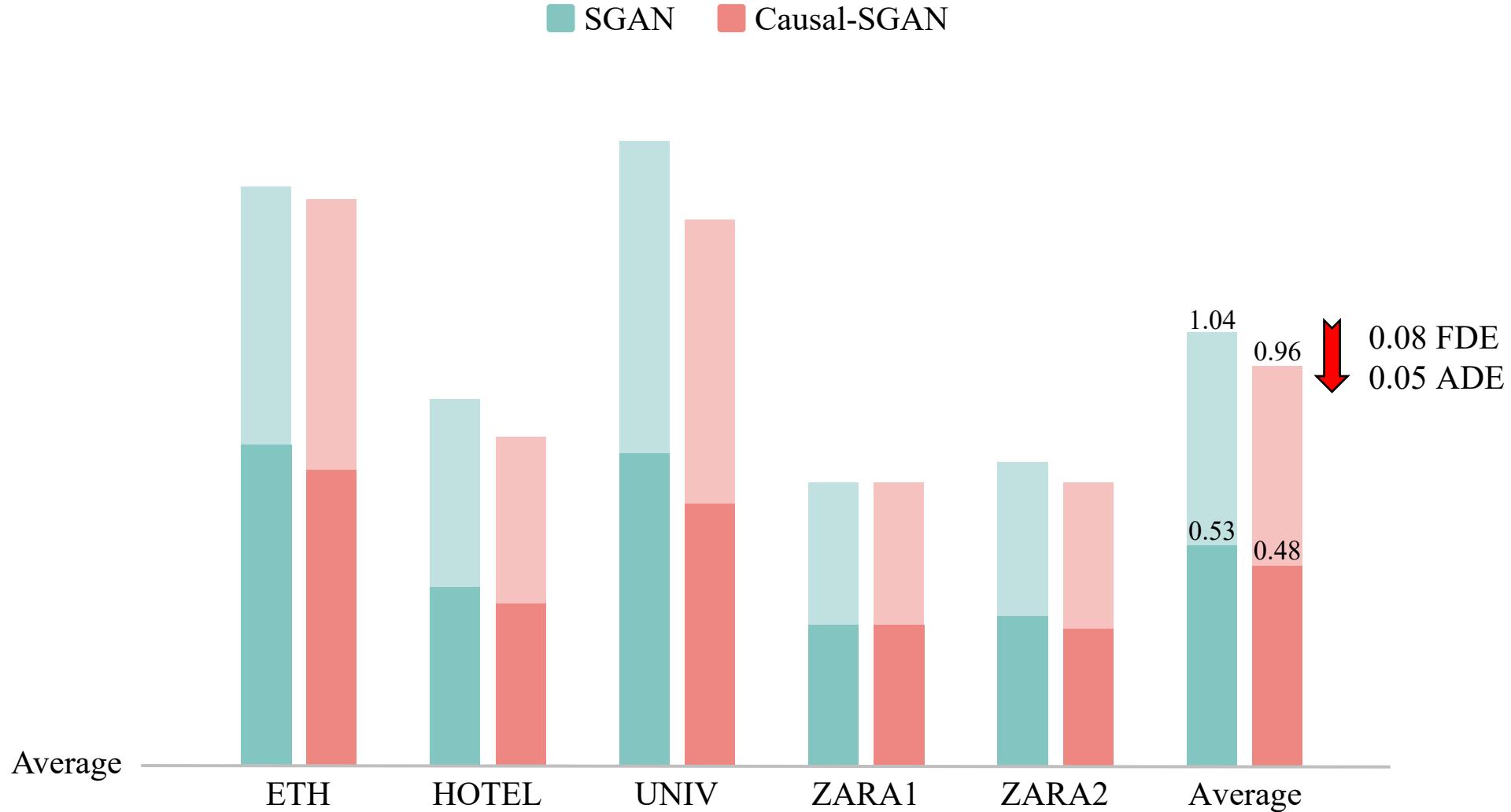


Our causal-based methods improve performance on both ADE (below) & FDE (stacked on top).

# Counterfactuals on Social GAN

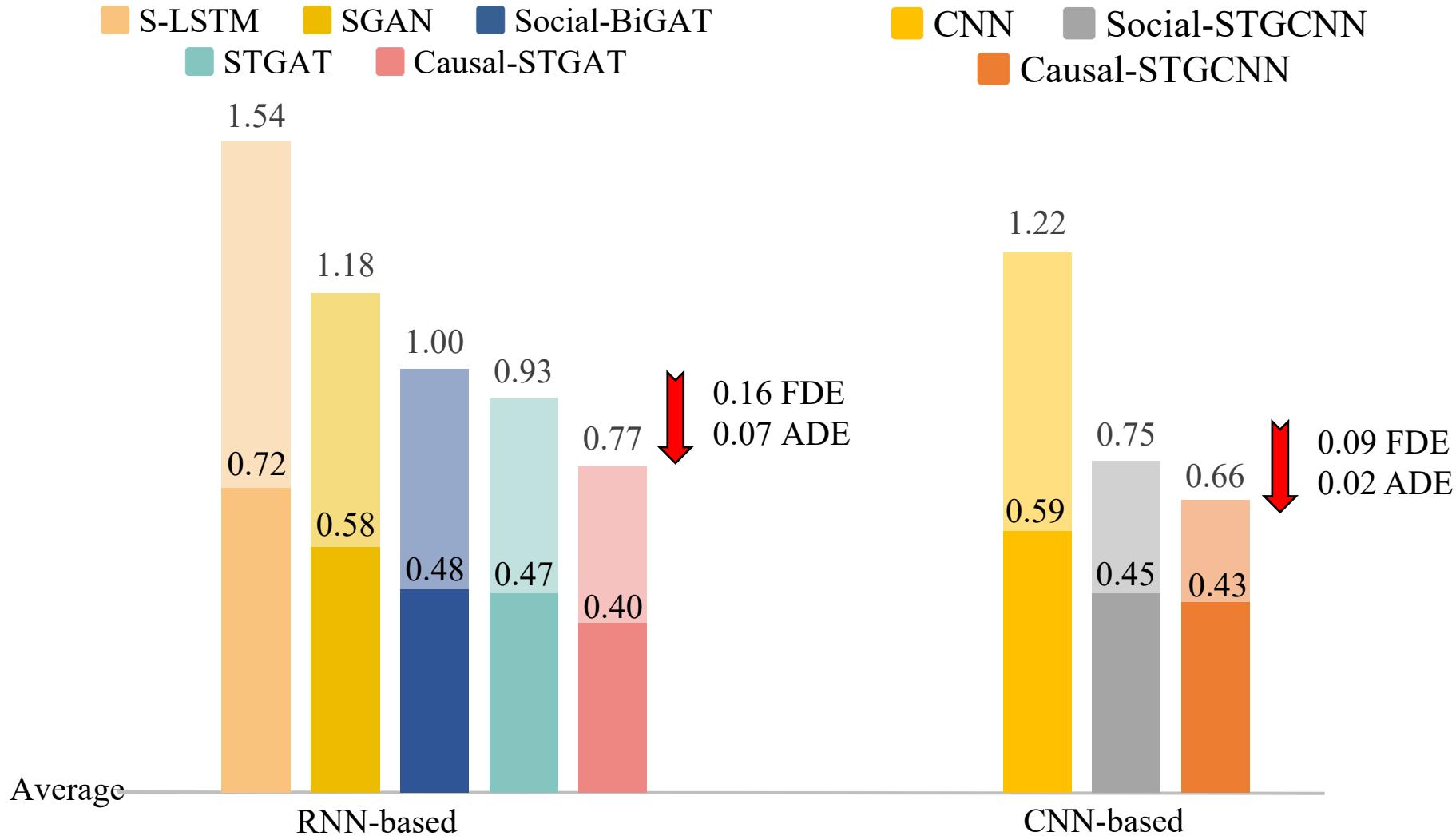


# Quantitative Evaluation on Social GAN



Our causal-based methods improve performance on both ADE (below) & FDE (stacked on top).

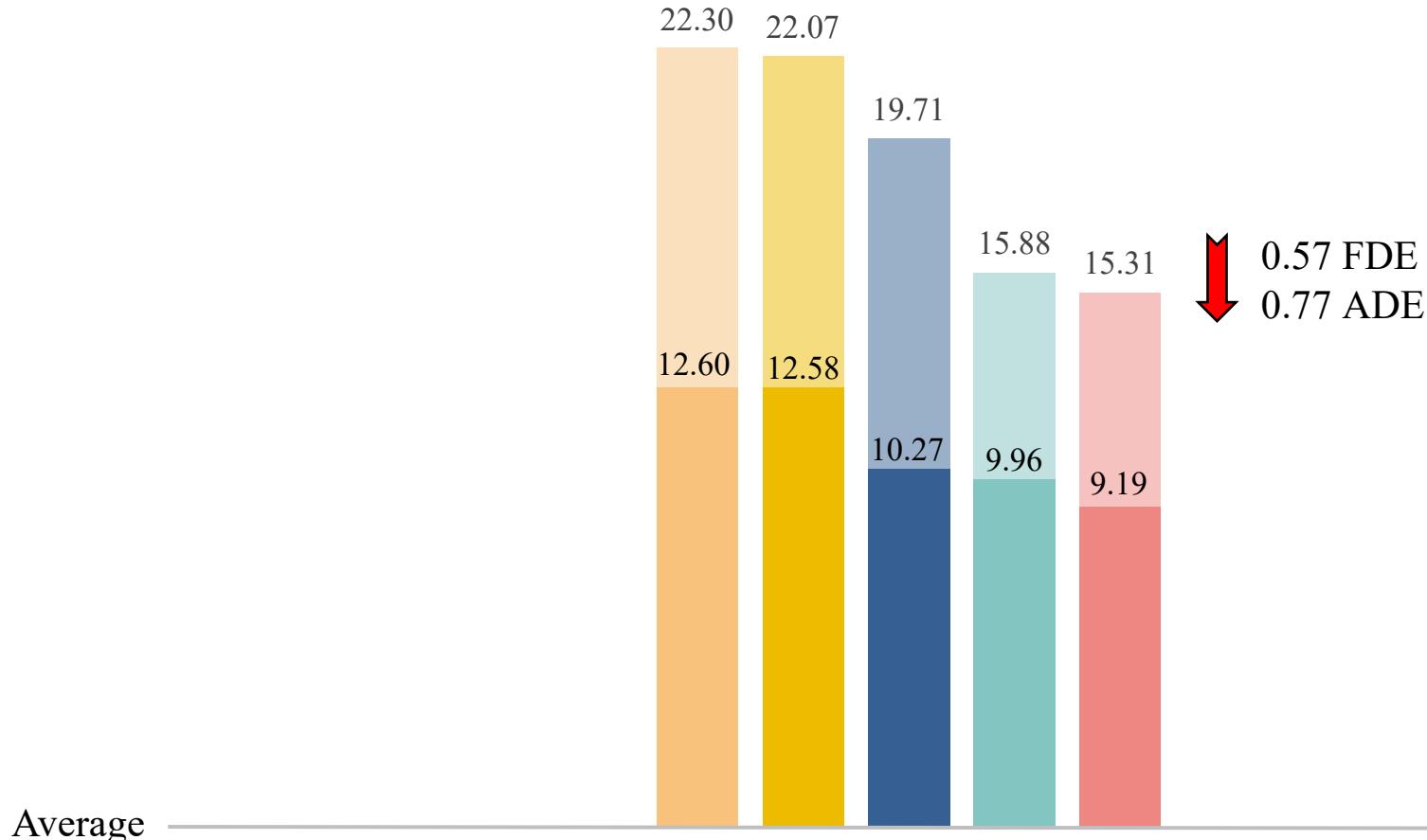
# Quantitative Evaluation on ETH/UCY



Our causal-based methods improve performance on both ADE (below) & FDE (stacked on top).

# Quantitative Evaluation on SDD

CF-VAE P2TIRL SimAug  
PECNet Causal-PECNet



Our causal-based methods improve performance on both ADE (below) & FDE (stacked on top).

# Counterfactual Implementation

Method	ADE	FDE
STGAT(Baseline)	0.47	0.93
Causal-STGAT-Zero	0.40	0.77
Causal-STGAT-Mean	0.44	0.84
Causal-STGAT-Random	0.42	0.80
Causal-STGAT-Generate	0.40	0.76

Zero: a zero vector

Mean: the mean of all feature vectors

Random: a random vector sampled from a uniform distribution with [-0.1, 0.1]

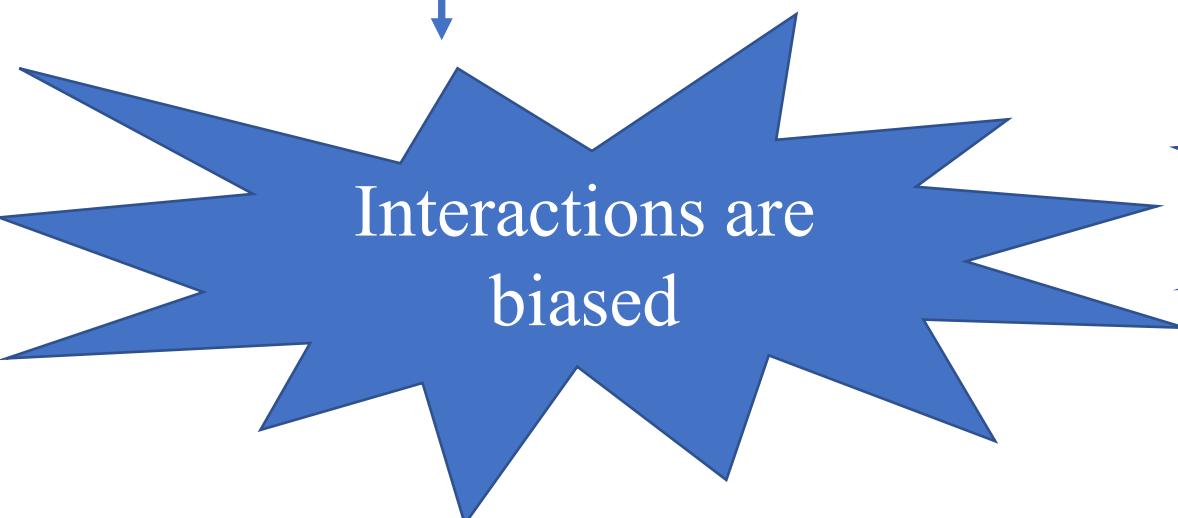
Generate: a vector learned by a generative model (GAN or VAE)

# Only interaction is biased?

Method	ADE	FDE
STGAT	0.47	0.93
Causal-STGAT-X	0.40	0.77
Causal-STGAT-S	0.46	0.86

X: history trajectory

S: social interaction



Interactions are  
biased



Past trajectories are  
biased too

# Inference Speed and Model Size

Method	Social-STGCNN	Causal-STGCNN	STGAT	Causal-STGAT
Parameters Count	7.6k		7.6k	56k
Inference Speed	0.0116	0.0124	0.3343	0.3418

Our counterfactual analysis method does not need any extra parameters



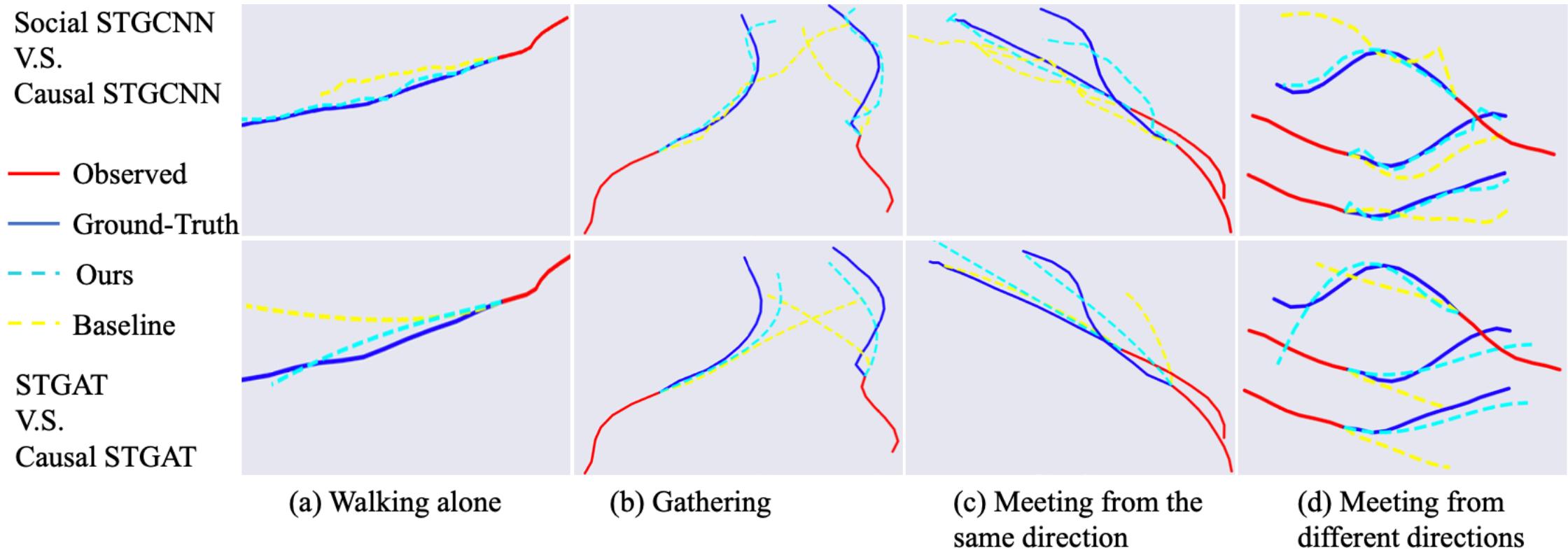
$$\Delta \approx 7\%$$



$$\Delta \approx 2\%$$

The extra speed cost of our counterfactual analysis method is not heavy

# Qualitative Evaluation



# Qualitative Evaluation

Eth



Univ



Zara1



Zara2



— Observed

— Ground-Truth

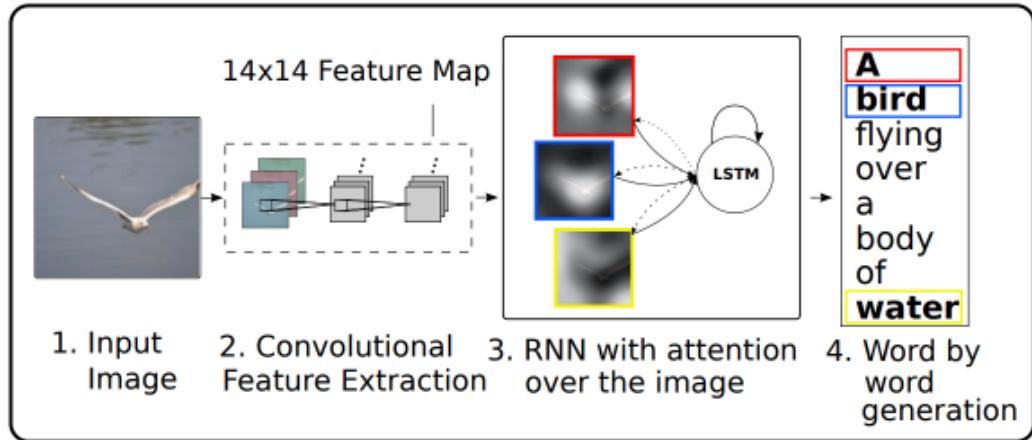
- - - Ours

- - - Baseline

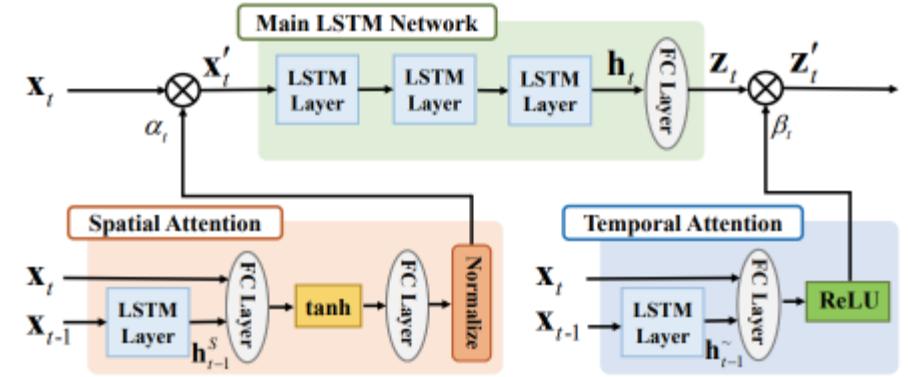
# Contents

- Introduction of Counterfactual Analysis
- Approach 1: Human Trajectory Prediction via Counterfactual Analysis
- **Approach 2: Counterfactual Attention Learning**
- Approach 3: Benchmarking Fairness of Image Recognition Models
- Future Work

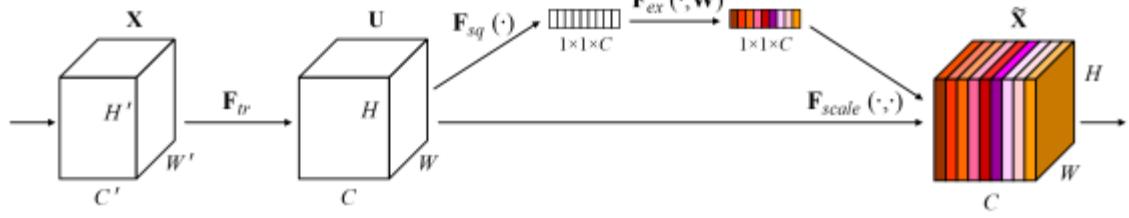
# Attention Learning



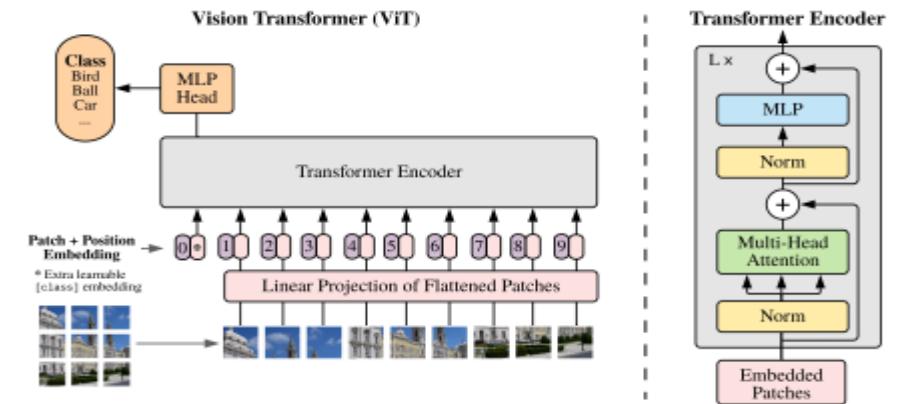
Show, attend and tell, 2015



Spatio-temporal attention, 2017



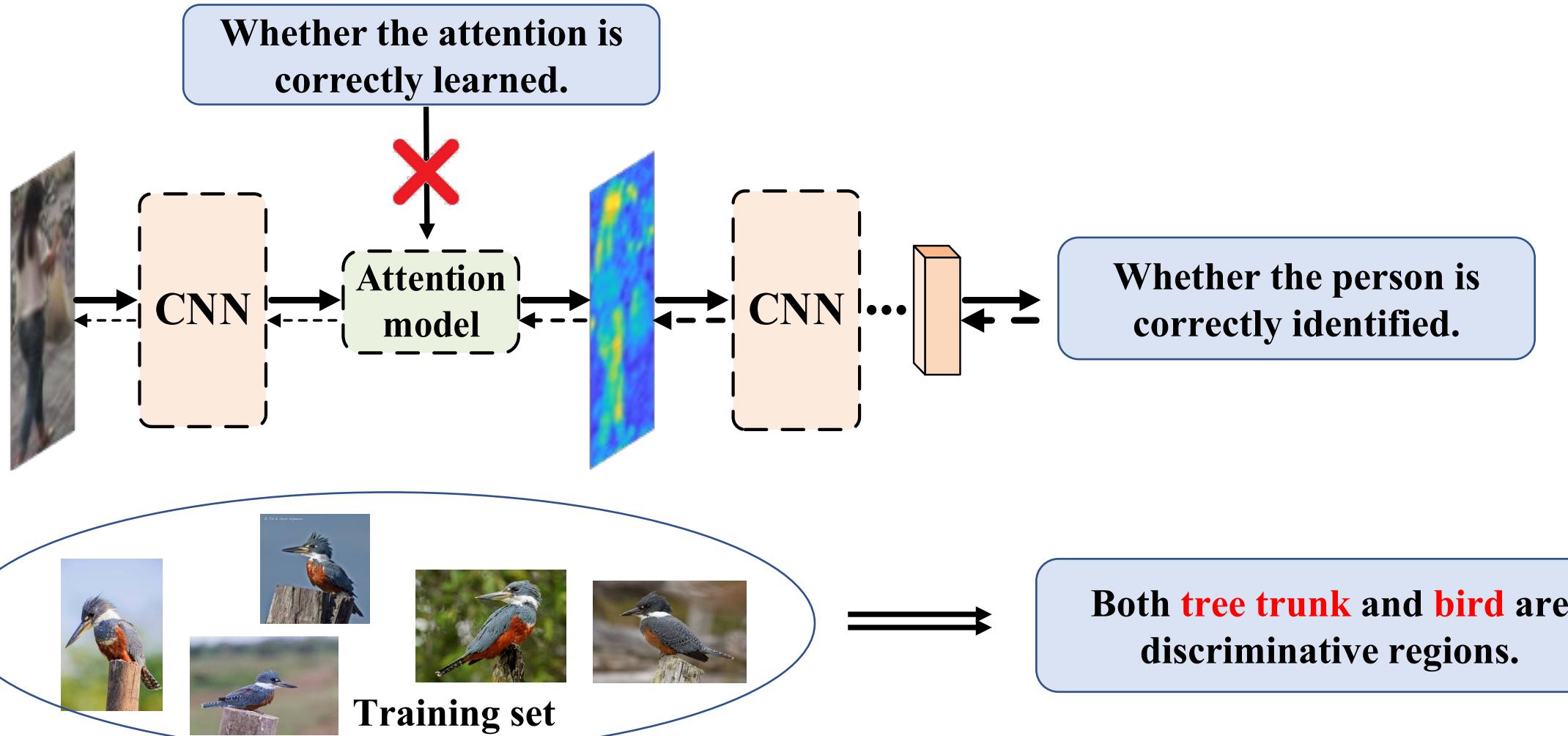
SENet, 2017



Vision Transformer, 2020

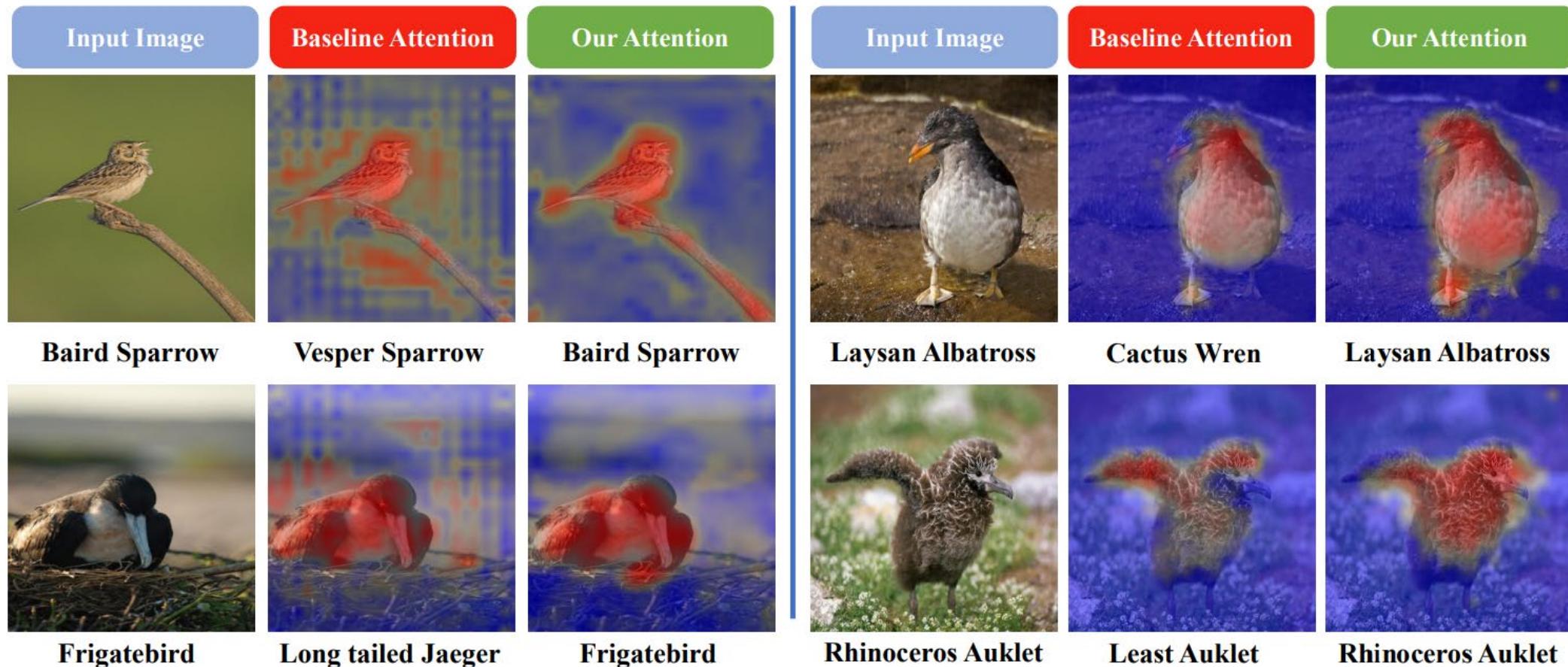
# Motivation

- Attention is always learned in a weakly-supervised manner, which ignores the causality between the prediction and attention.



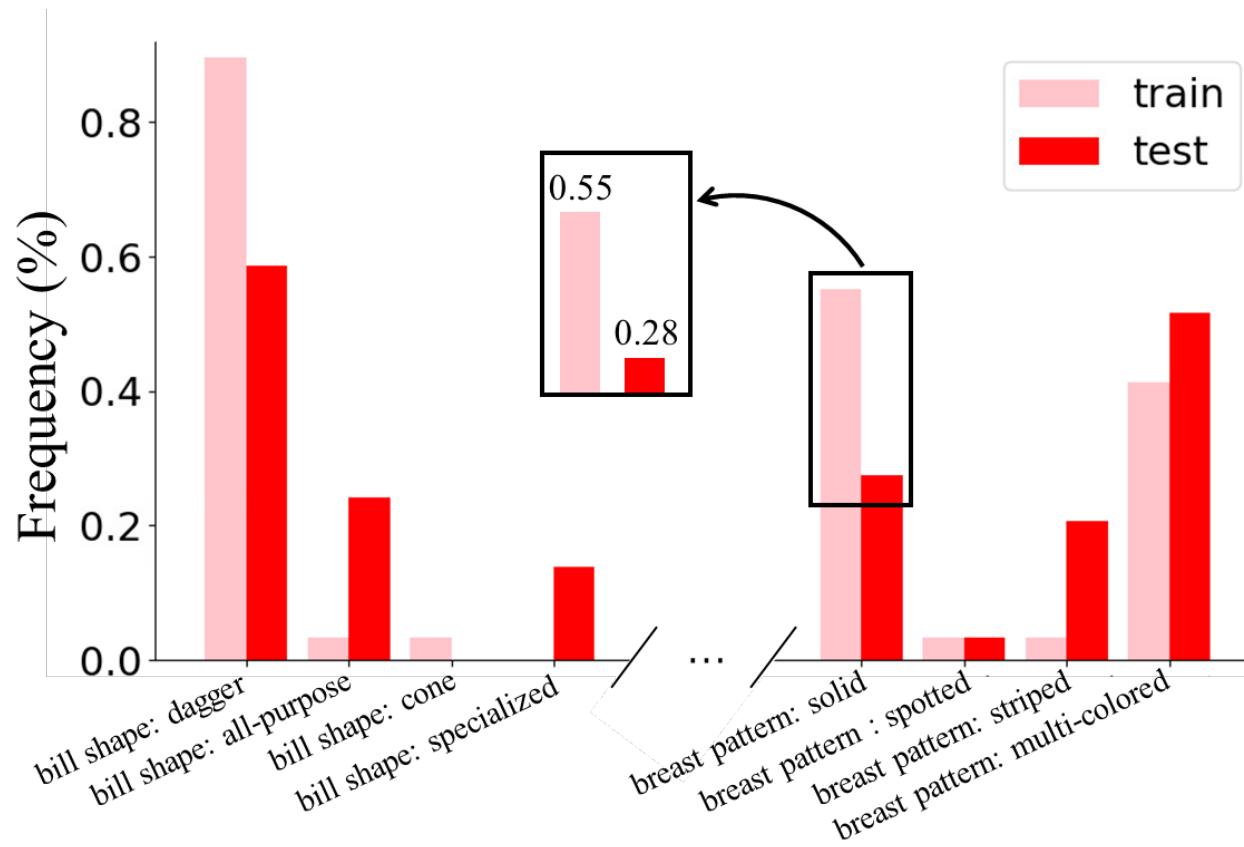
# Motivation

- Misleading and scattered attentions can still be observed from a well-trained attention model

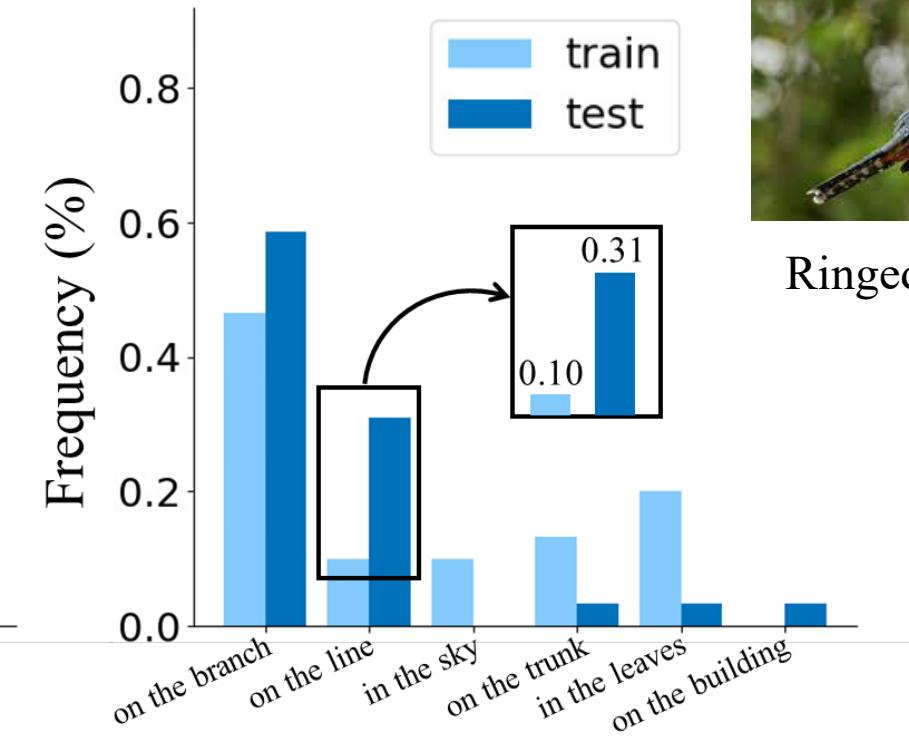


# Biases in Fine-Grained Visual Recognition

- In the task of fine-grained categorization, both intrinsic attributes and external environments show the dataset bias in the statistics.



(a) The attributes

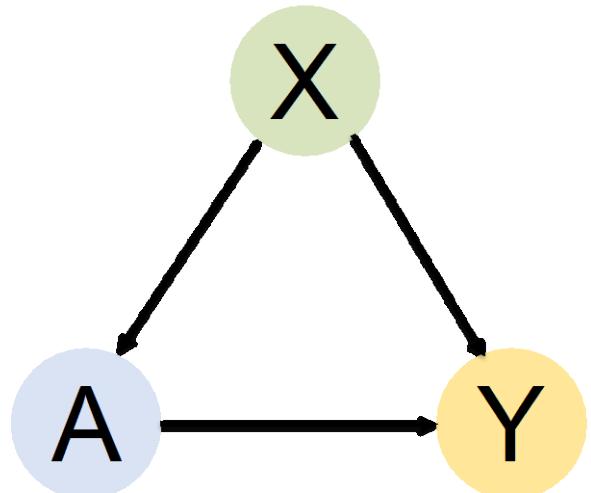
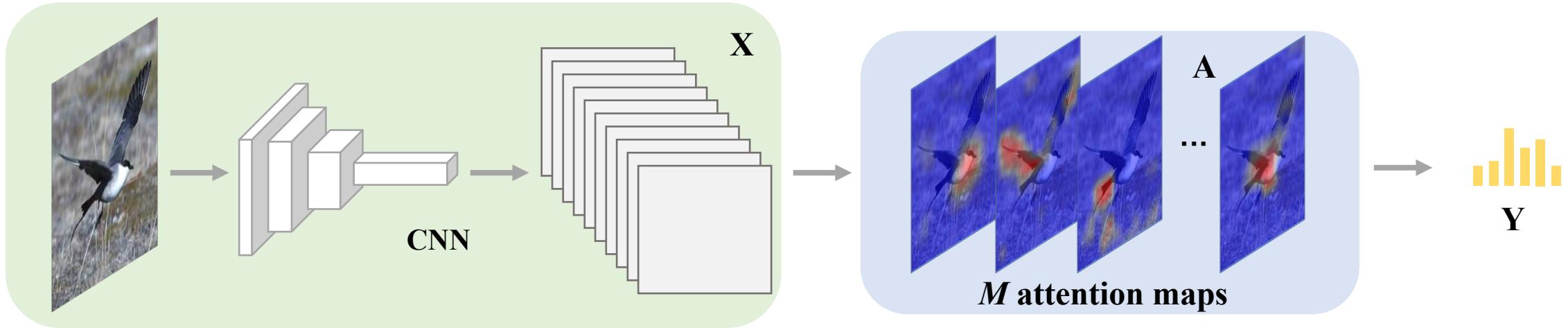


(b) The environments



Ringed Kingfisher

# Attention Models for Fine-Grained Recognition



$X$

Input/feature

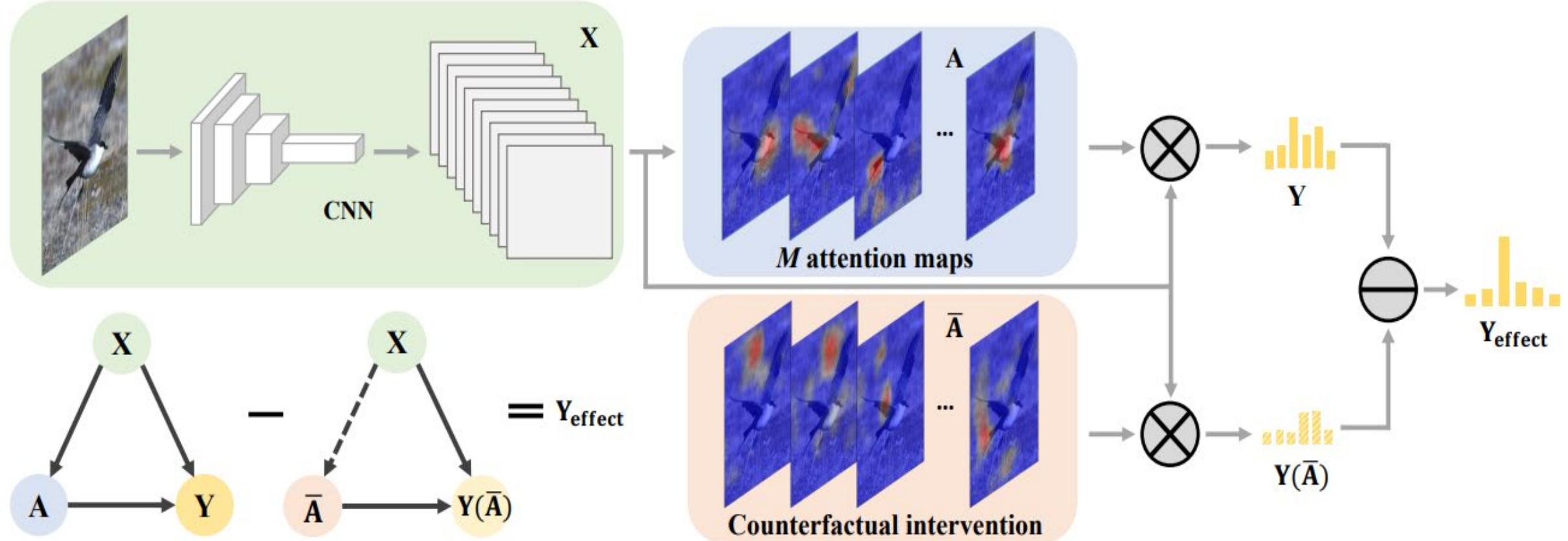
$A$

Attention map

$Y$

Prediction

# Counterfactual Attention Learning



$$Y_{\text{effect}} = \mathbb{E}_{\bar{A} \sim \gamma} [Y(A=A, X=X) - Y(\text{do}(A=\bar{A}), X=X)]$$

# Results on Fine-grained Image Categorization

Method	CUB	Cars	Aircraft
RA-CNN [12]	85.3	92.5	-
MA-CNN [65]	86.5	92.8	89.9
MAMC [50]	86.5	93.0	-
NTS-Net [63]	87.5	93.9	91.4
WS-DAN [19]	89.4	94.5	93.0
DCL [9]	87.8	94.5	93.0
Stacked LSTM [13]	90.4	-	-
API-Net [70]	90.0	95.3	93.9
Baseline	89.3	94.0	93.6
Baseline + CAL	<b>90.6</b>	<b>95.5</b>	<b>94.2</b>

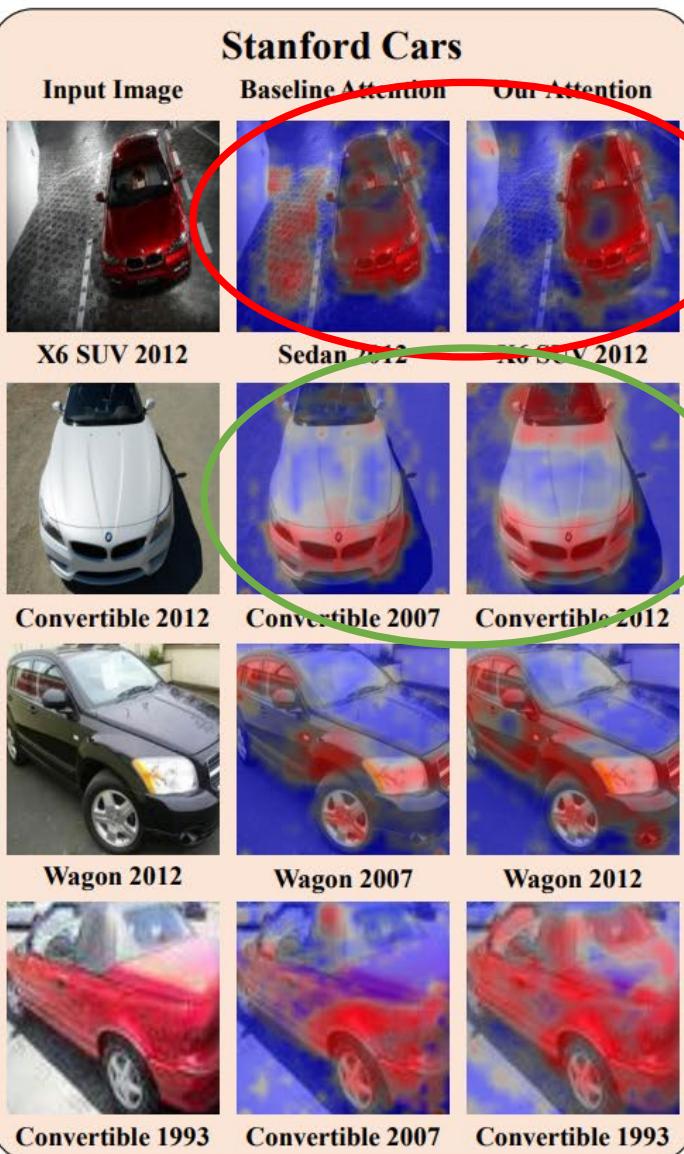
# Results on Person Re-identification

Method	Market1501			DukeMTMC-ReID			MSMT17		
	R1	R5	mAP	R1	R5	mAP	R1	R5	mAP
HA-CNN [27]	91.2	-	75.7	80.5	-	63.8	-	-	-
Part-aligned [49]	91.7	96.9	79.6	84.4	92.2	69.3	-	-	-
Mancs [56]	93.1	-	82.3	84.9	-	71.8	-	-	-
PCB+RPP [52]	93.8	97.5	81.6	83.3	-	69.2	68.2	-	40.4
IANet [17]	94.4	-	83.1	87.1	-	73.4	75.5	85.5	46.8
JDGL [67]	94.8	-	86.0	86.6	-	74.8	77.2	-	52.3
SCAL [5]	95.8	98.7	89.3	88.9	95.2	79.1	-	-	-
MHN [4]	95.1	98.1	85.0	89.1	94.6	77.2	-	-	-
SFT [37]	93.4	-	82.7	86.9	-	73.2	73.6	-	47.6
OSNet [68]	94.8	-	84.9	88.6	-	73.5	78.7	-	52.9
BAT-Net [11]	95.1	98.2	87.4	87.7	94.7	77.3	79.5	89.1	56.8
Auto-ReID [43]	94.5	-	85.1	-	-	-	78.2	88.2	52.5
MGN+circleloss [51]	96.1	-	87.4	-	-	-	76.9	-	52.1
Baseline	94.0	97.7	85.9	85.7	93.6	74.0	75.3	86.4	50.5
Baseline + CAL	94.5	97.9	87.0	87.2	94.1	76.4	79.5	89.0	56.2
Baseline <sup>†</sup>	94.9	98.3	89.0	88.7	94.7	78.2	81.4	90.3	59.3
Baseline <sup>†</sup> + CAL	95.5	98.5	89.5	90.0	96.1	80.5	84.2	92.0	64.0

# Results on Vehicle Re-identification

Method	Veri-776			VehicleID								
	Test 11587			Test 800			Test 1600			Test 2400		
	R1	R5	mAP	R1	R5	mAP	R1	R5	mAP	R1	R5	mAP
GSTE [3] -	-	59.4	87.1	-	-	82.1	-	-	79.8	-	-	-
AAMI [69]	85.9	91.8	61.3	63.1	83.3	-	52.9	75.1	-	47.3	70.3	-
FDA-NeT [34]	84.3	92.4	55.5	-	-	-	59.8	77.1	65.3	55.5	74.7	61.8
VAML* [10]	89.8	96.0	66.3	88.1	97.3	-	83.2	95.1	-	80.4	93.0	-
AAVER [21]	88.7	94.1	58.5	72.5	93.2	-	66.9	89.4	-	60.2	84.9	-
EALN [35]	84.4	94.1	57.4	75.1	88.1	77.5	71.8	83.9	74.2	69.3	81.4	71.0
DFLNet [2]	93.2	97.6	73.3	78.8	95.1	82.8	-	-	-	69.8	90.6	75.4
ResNet50	94.5	97.2	72.0	76.7	93.5	84.1	74.9	89.5	81.4	71.0	84.9	78.0
ResNet50 + CAL	95.4	97.9	74.3	82.5	94.7	87.8	78.2	91.0	83.8	75.1	88.5	80.9

# Qualitative Results



# Contents

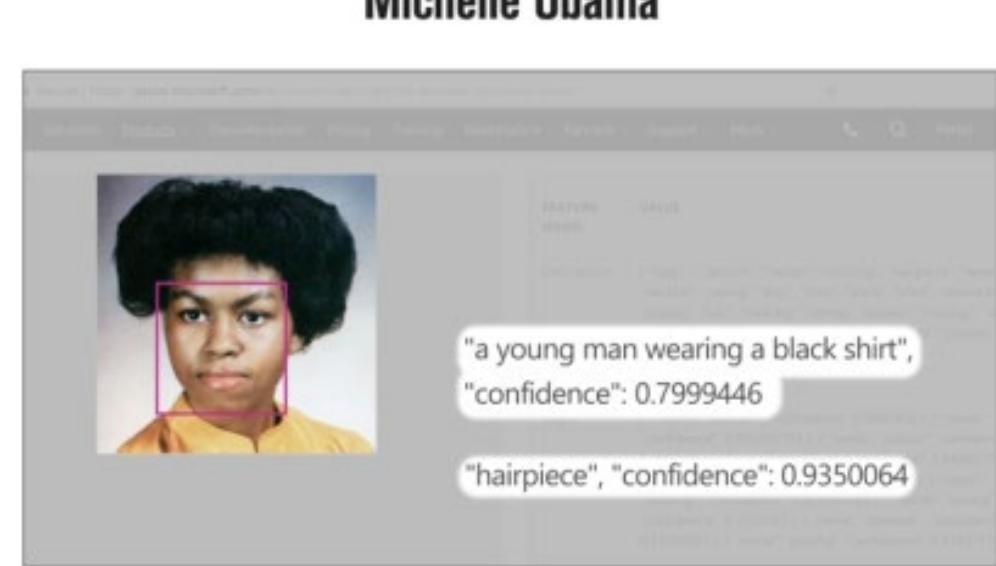
- Introduction of Counterfactual Analysis
- Approach 1: Human Trajectory Prediction via Counterfactual Analysis
- Approach 2: Counterfactual Attention Learning
- Approach 3: Benchmarking Fairness of Image Recognition Models
- Future Work

# Fairness crisis

- Most of current models are unfairly biased against certain subpopulations



Joy Buolamwini, Algorithmic Justice League



Joy Buolamwini, Algorithmic Justice League

Joy Buolamwini. Artificial Intelligence Has a Problem With Gender and RacialBias, 2019.

# Some challenging examples

Robin



Cock



Goose



Soccer Ball



Great Grey Owl



Saluki



Granny Smith



Cucumber



moving

night

painting

many

# FairNet

Table 1: Comparisons of the proposed *FairNet* against existing image classification benchmarks.

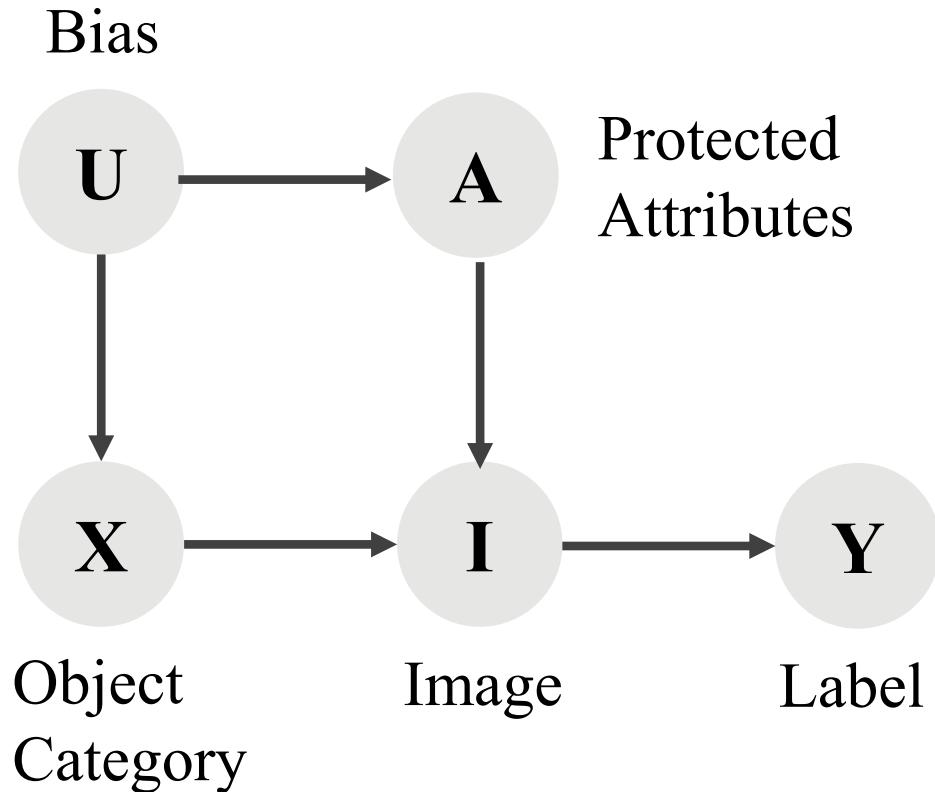
Dataset	Size	#Category	Source	Bias	Metric	Attribute	Year
ImageNet val [26]	50,000	1,000	Internet	-	accuracy	✗	2012
ImageNet v2 [24]	10,000	1,000	Internet	natural distribution shift	accuracy	✗	2019
ObjectNet [1]	50,000	313	self-collected	backgrounds, rotations, viewpoints	accuracy	3	2019
ImageNet-C [12]	-	-	-	image corruptions	relative mCE	✗	2019
ImageNet-A [13]	7,500	200	Internet	-	accuracy	✗	2019
ImageNet-R [11]	30,000	200	Internet	textures, styles	accuracy	✗	2020
<b>FairNet (Ours)</b>	<b>50,000</b>	<b>1,000</b>	<b>Internet</b>	<b>comprehensive</b>	<b>fairness</b>	<b>26</b>	

- More comprehensive attributes (external and internal)
- New evaluation metric to measure fairness

# FairNet



# Structural Causal Model



$X \rightarrow I \rightarrow Y$ : models predict the label of the object with the observed image.

$X \rightarrow I \leftarrow A$ : image is determined by the object and its protected attributes

$A \leftarrow U \rightarrow X$ : dataset bias causes the spurious correlation between attributes and objects.

# Fairness metric

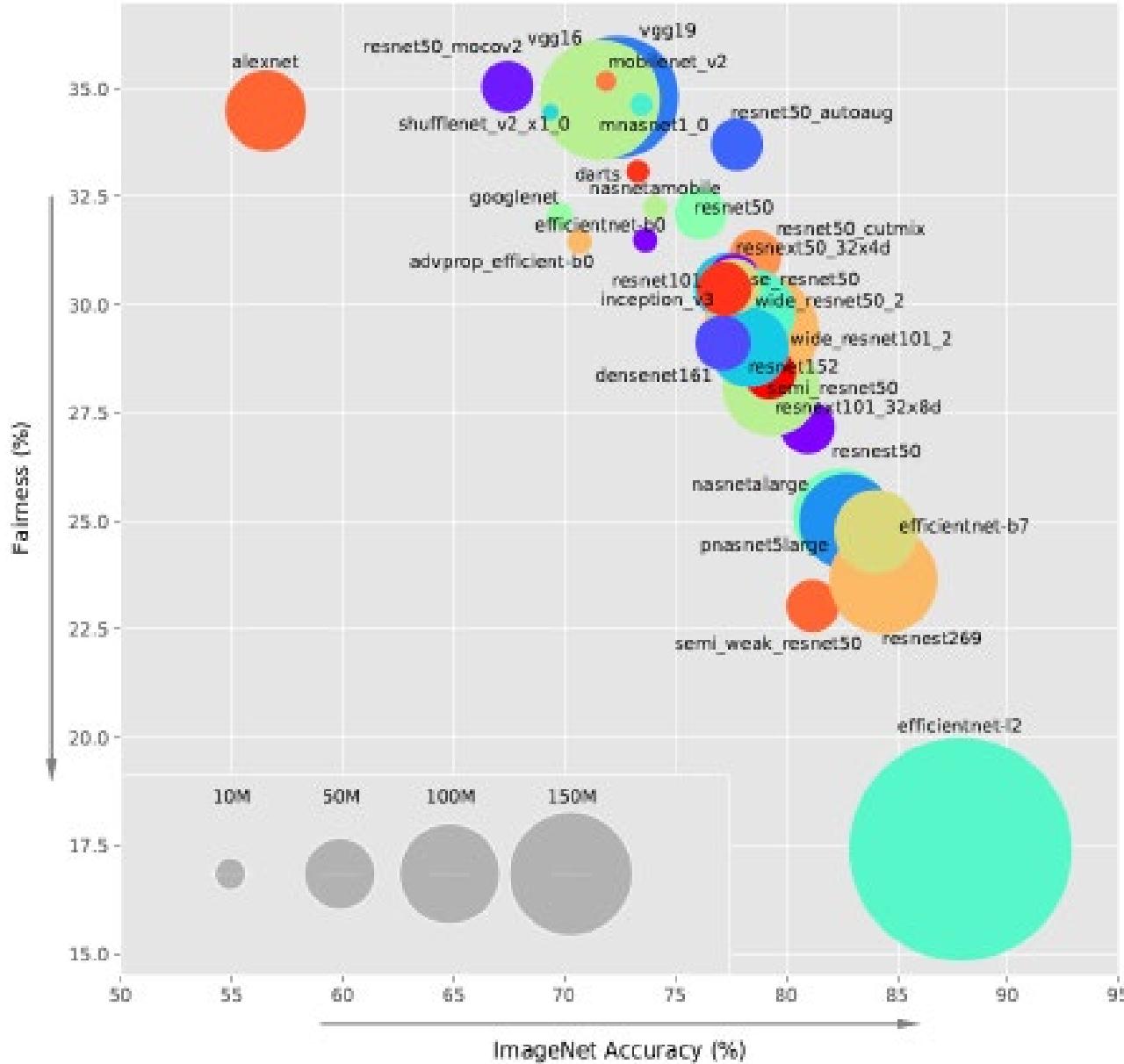
$$\begin{aligned} P(Y|I(do(A = a), do(X = x))) \\ = P(Y|I(do(A = \bar{a}), do(X = x))) \end{aligned}$$

$$F(x, A) = \text{Acc}_I(x) - \text{Acc}_F(x, A = \bar{a})$$

$$F_{\text{avg}} = \mathbb{E}_x \frac{1}{|\mathcal{A}_x|} \sum_{A \in \mathcal{A}_x} F(x, A)$$

$$F_{\text{max}} = \mathbb{E}_x \max_{A \in \mathcal{A}_x} F(x, A)$$

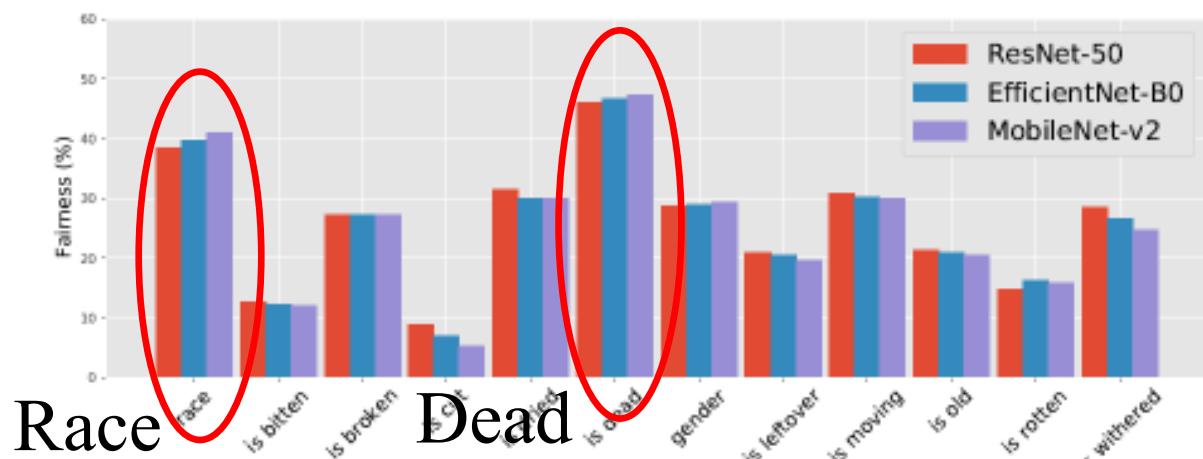
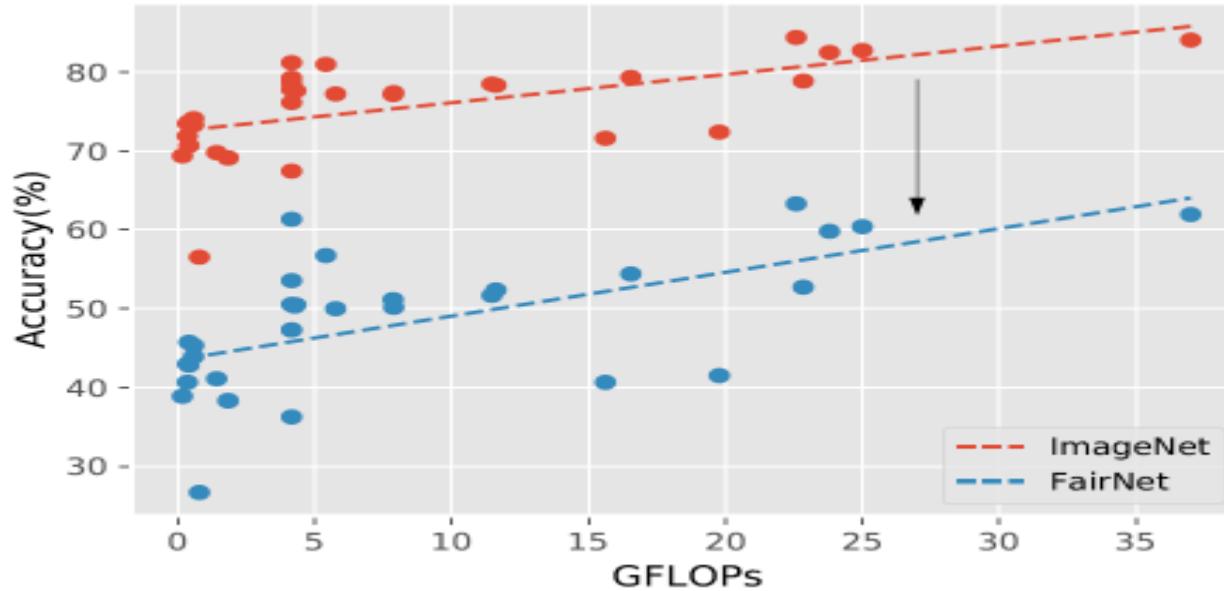
# Benchmark on FairNet



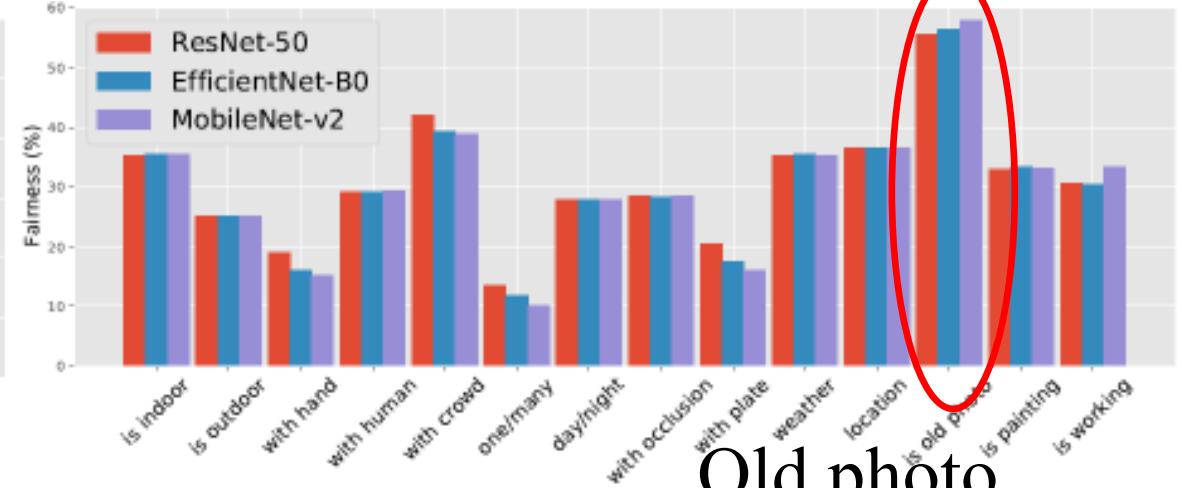
# Benchmark on FairNet

Rank <sub>I</sub>	Model	Acc <sub>I</sub> ↑	Acc <sub>F</sub> ↑	Gap↓	Rank <sub>F</sub>	Δ Rank	F <sub>avg</sub> ↓	F <sub>max</sub> ↓
1	EfficientNet-L2 [32]	87.9	72.5	15.4	1	0	17.4	47.0
4	PNASNet-5-Large [18]	82.7	60.4	22.3	5	-1	25.0	55.7
5	NASNet-A-Large [46]	82.5	59.8	22.7	6	-1	25.1	55.5
6	ResNet-50 (IG-1B-Targeted) [40]	81.2	61.3	19.9	4	+2	23.0	53.1
11	ResNet-50 + CutMix [41]	78.6	50.5	28.1	14	-3	31.1	60.2
13	ResNet-152 [9]	78.3	52.4	26.0	11	+2	29.0	58.7
14	ResNet-50 + AutoAug [5]	77.8	47.3	30.5	19	-5	33.7	61.7
15	SE-ResNet-50 [14]	77.6	50.3	27.3	16	-1	30.4	59.5
16	ResNeXt-50 (32×4d) [39]	77.6	50.5	27.1	15	+1	30.6	59.0
19	DenseNet-161 [15]	77.1	51.1	26.0	13	+6	29.1	57.7
20	ResNet-50 [9]	76.1	47.3	28.8	19	+1	32.1	60.1
21	NASNet-A-Mobile [46]	74.1	45.3	28.8	22	-1	32.2	59.1
22	EfficientNet-b0 [32]	73.6	45.7	27.9	21	+1	31.5	58.2
23	MNASNet 1.0 [31]	73.5	43.0	30.5	24	-1	34.6	60.3
24	DARTS [19]	73.3	43.9	29.4	23	+1	33.1	60.2
25	VGG-19 [27]	72.4	41.5	30.9	26	-1	34.8	60.7
26	MobileNet-v2 [26]	71.9	40.7	31.2	28	-2	35.2	59.9
27	VGG-16 [27]	71.6	40.6	30.9	29	-2	34.7	59.9
28	EfficientNet-B0 + AdvProp [38]	70.7	42.8	27.8	25	+3	31.5	57.4
29	GoogleNet [30]	69.8	41.1	28.7	27	+2	32.1	56.9

# Fairness Analysis



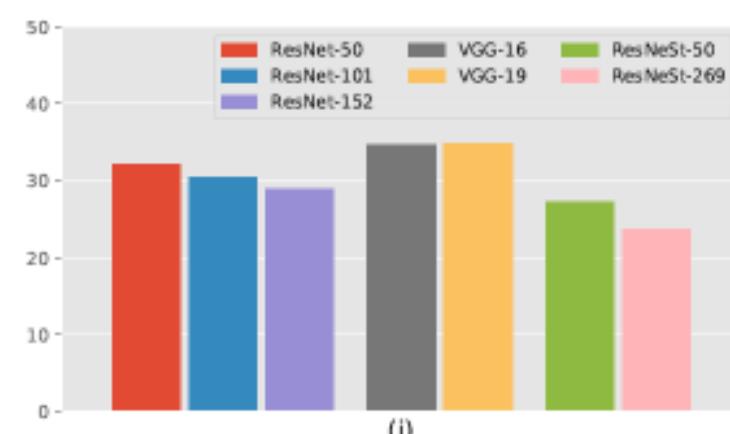
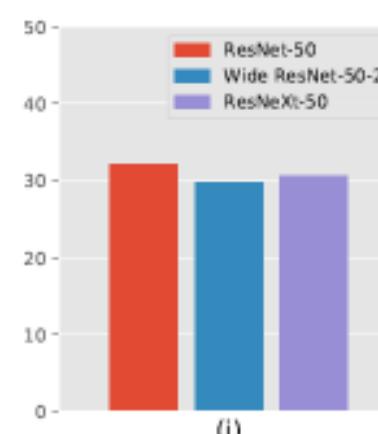
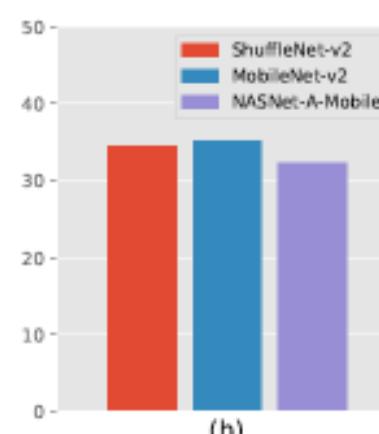
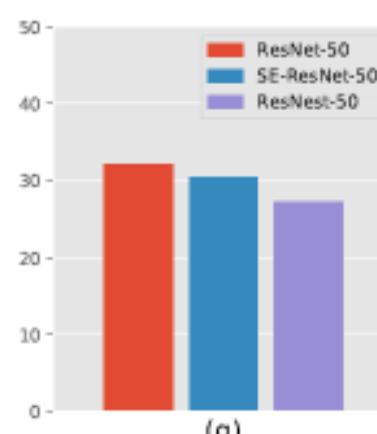
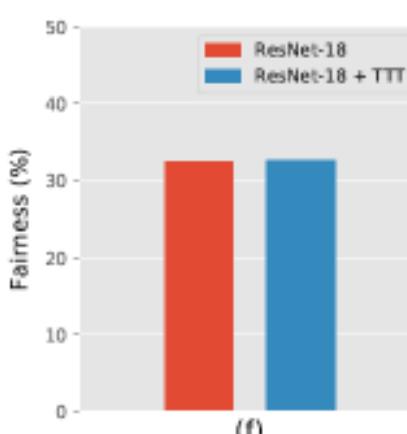
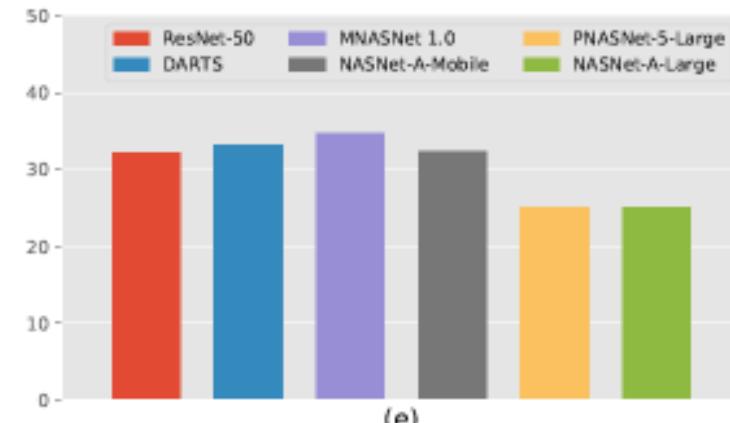
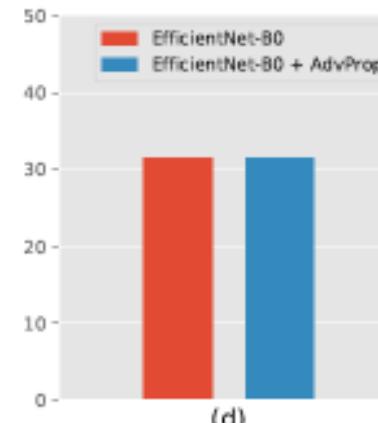
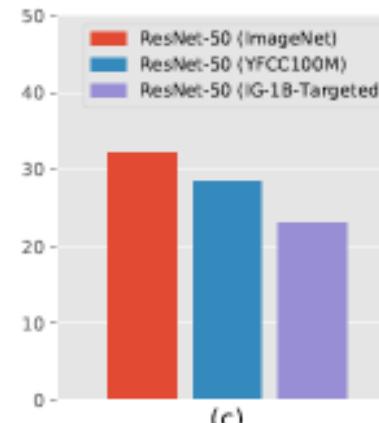
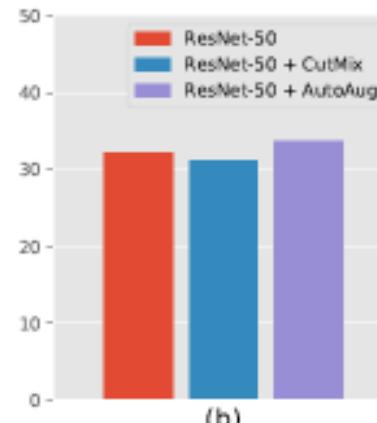
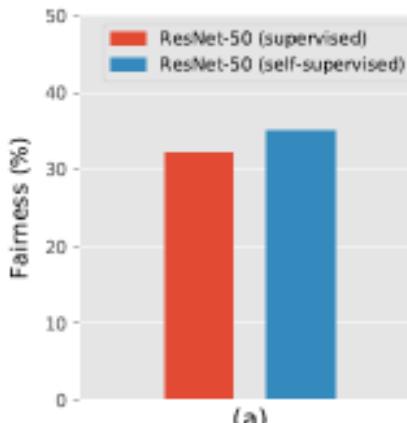
(a) Fairness of the internal attributes



(b) Fairness of the external attributes

# What Can Help to Improve Fairness

- Self supervised ✗
- Data argumentation ✗
- Adversarial training ✗
- Larger training datasets ✓



# Contents

- Introduction of Counterfactual Analysis
- Approach 1: Human Trajectory Prediction via Counterfactual Analysis
- Approach 2: Counterfactual Attention Learning
- Approach 3: Benchmarking Fairness of Image Recognition Models
- Future Work

# Future Work

- Rely on high-level semantic representation
  - Extend the causal learning into representation learning
  - Learn latent causal representation
- Rely on the strong human prior
  - Adaptively discover the causal relations
  - Jointly learn to discover, represent, and analyze
- Without the commonsense knowledge
  - Use the commonsense knowledge to build counterfactuals

# Thanks for your listening



<https://chengy12.github.io/>